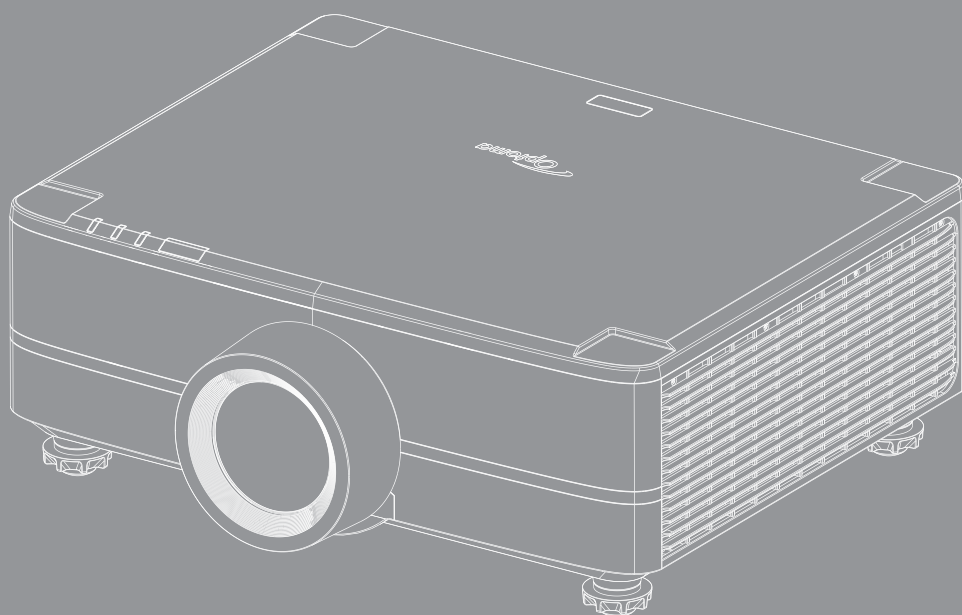




DLP® Projector



User manual



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SAFETY

	The lightning flash with arrow head within an equilateral triangle is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.
	The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

This product is herewith confirmed to comply with the requirements set out in the Council Directives on the Approximation of the laws of the Member States relating to Electromagnetic Compatibility Directive 2004/108/EEC.



Warning

- This product must not be used in residential areas.
- This product may cause interference if used in residential areas.

Such use must be avoided unless the user takes special measures to reduce electromagnetic emissions to prevent interference to the reception of radio and television broadcasts.

Important Safety Instruction



- Do not stare into the beam, RG2.
As with any bright source, do not stare into the direct beam, RG2 IEC 62471-5:2015.
- Do not block any ventilation openings. To ensure reliable operation of the projector and to protect from overheating, it is recommended to install the projector in a location that does not block ventilation. As an example, do not place the projector on a crowded surface. Do not put the projector in an enclosure such as a book case or a cabinet that restricts air flow.
- To reduce the risk of fire and/or electric shock, do not expose the projector to rain or moisture. Do not install near heat sources such as radiators, heaters, stoves or any other apparatus such as amplifiers that emits heat.
- Do not let objects or liquids enter the projector. They may touch dangerous voltage points and short out parts that could result in fire or electric shock.
- Do not use under the following conditions:
 - In extremely hot, cold or humid environments.
 - (i) Ensure that the ambient room temperature is within 5°C ~ 40°C (41°F ~ 104°F)
 - (ii) Relative humidity is 10% ~ 85%
 - In areas susceptible to excessive dust and dirt.
 - Near any appliance generating a strong magnetic field.
 - In direct sunlight.
- Do not use the unit if it has been physically damaged or abused. Physical damage/abuse would be (but not limited to):
 - Unit has been dropped.
 - Power supply cord or plug has been damaged.
 - Liquid has been spilled on to the projector.
 - Projector has been exposed to rain or moisture.
 - Something has fallen in the projector or something is loose inside.

- Do not place the projector on an unstable surface. The projector may fall over resulting in injury or the projector may become damaged.
- Do not block the light coming out of the projector lens when in operation. The light will heat the object and could melt, cause burns or start a fire.
- Please do not open or disassemble the projector as this may cause electric shock.
- Do not attempt to service the unit yourself. Opening or removing covers may expose you to dangerous voltages or other hazards. Please call Optoma before you send the unit for repair.
- See projector enclosure for safety related markings.
- The unit should only be repaired by appropriate service personnel.
- Only use attachments/accessories specified by the manufacturer.
- Do not look straight into the projector lens during operation. The bright light may harm your eyes.
- When switching the projector off, please ensure the cooling cycle has been completed before disconnecting power. Allow 90 seconds for the projector to cool down.
- Turn off and unplug the power plug from the AC outlet before cleaning the product.
- Use a soft dry cloth with mild detergent to clean the display housing. Do not use abrasive cleaners, waxes or solvents to clean the unit.
- Disconnect the power plug from the AC outlet if the product will not be used for a long period of time.
- Do not setup the projector in places where it might be subjected to vibration or shock.
- Do not touch the lens with bare hands.
- Remove battery/batteries from remote control before storage. If the battery/batteries are left in the remote for long periods, they may leak.
- Do not use or store the projector in places where smoke from oil or cigarettes may be present, as it can adversely affect the quality of the projector performance.
- Please follow the correct projector orientation installation as non standard installation may affect the projector performance.
- Use a power strip and/or surge protector. As power outages and brown-outs can KILL devices.

Cleaning the Lens

- Before cleaning the lens, be sure to turn off the projector and unplug the power cord to allow it to completely cool down.
- Use a compressed air tank to remove the dust.
- Use a special cloth for cleaning lens and gently wipe the lens. Do not touch the lens with your fingers.
- Do not use alkaline/acid detergents or volatile solvents such as alcohol for cleaning lens. If the lens is damaged due to the cleaning process, it is not covered by the warranty.



Warning

- Do not use a spray containing flammable gases to remove dust or dirt from the lens. This may cause a fire due to excessive heat inside the projector.
- Do not clean the lens if the projector is warming up as this may cause the lens' surface film to peel off.
- Do not wipe or tap the lens with a hard object.
- MOUNT ABOVE THE HEADS OF CHILDREN. The use of a ceiling mount is recommended with this product to place it above the eyes of children.

“WARNING: MOUNT ABOVE THE HEADS OF CHILDREN.”
Additional warning against eye exposure for close exposures less than 1 m.
 “AVERTISSEMENT : INSTALLER AU-DESSUS DE LA TÊTE DES ENFANTS.”
 Avertissement supplémentaire contre l'exposition oculaire pour des expositions
 à une distance de moins de 1 m.
 “警告：安裝在高于孩童頭頂處”
 关于小于1 m近距离眼睛暴露的附加警告
 「警告：安裝在高於兒童頭部處」
 針對1 m 以下近距離眼睛接觸的額外警告

Laser Safety Information

- Complies with 21 CFR 1040.10 and 1040.11 except for conformance as a Risk Group 2 LIP as defined in IEC 62471-5:Ed. 1.0. For more information see Laser Notice No. 57, dated May 8, 2019. IEC 60825-1:2014: CLASS 1 LASER PRODUCT - RISK GROUP 2



- This projector has built-in Class 4 laser module. Disassembly or modification is very dangerous and should never be attempted.
- Any operation or adjustment not specifically instructed by the user's guide creates the risk of hazardous laser radiation exposure.
- Do not open or disassemble the projector as this may cause damage by the exposure of laser radiation.
- Do not stare into beam when the projector is on. The bright light may result in permanent eye damage.
- When turning on the projector, make sure no one within projection range is looking at the lens.
- Without following the control, adjustment or operation procedure may cause damage by the exposure of laser radiation.
- Adequate instructions for assembly, operation, and maintenance, including clear warnings concerning precautions to avoid possible exposure to laser and collateral radiation in excess of the accessible emission limits in Class 2.
- The Class A digital apparatus meets all requirements of the Canadian Interference-Causing Equipment Regulation. Interference-Causing Equipment Regulation.
- Cet appareil numérique de la class A respecte toutes les exigences du Règlement sur le matériel brouilleur du Canada.
- Notice is given to supervise children and to never allow them to stare into the projector beam at any distance from the projector.
- Notice is given to use caution when using the remote control for starting the projector while in front of the projection lens.
- Notice is given to the user to avoid the use of optical aids such as binoculars or telescopes inside the beam

3D Safety Information

Please follow all warnings and precautions as recommended before you or your child use the 3D function.



Warning

- Children and teenagers may be more susceptible to health issues associated with viewing in 3D and should be closely supervised when viewing these images.

Photosensitive Seizure Warning and Other Health Risks

- Some viewers may experience an epileptic seizure or stroke when exposed to certain flashing images or lights contained in certain Projector pictures or video games. If you suffer from, or have a family history of epilepsy or strokes, please consult with a medical specialist before using the 3D function.
- Even those without a personal or family history of epilepsy or stroke may have an undiagnosed condition that can cause photosensitive epileptic seizures.
- Pregnant women, the elderly, sufferers of serious medical conditions, those who are sleep deprived or under the influence of alcohol should avoid utilizing the unit's 3D functionality.
- If you experience any of the following symptoms, stop viewing 3D pictures immediately and consult a medical specialist: (1) altered vision; (2) lightheadedness; (3) dizziness; (4) involuntary movements such as eye or muscle twitching; (5) confusion; (6) nausea; (7) loss of awareness; (8) convulsions; (9) cramps; and/ or (10) disorientation. Children and teenagers may be more likely than adults to experience these symptoms. Parents should monitor their children and ask whether they are experiencing these symptoms.
- Watching 3D projection may also cause motion sickness, perceptual after effects, disorientation, eye strain and decreased postural stability. It is recommended that users take frequent breaks to lessen the potential of these effects. If your eyes show signs of fatigue or dryness or if you have any of the above symptoms, immediately discontinue use of this device and do not resume using it for at least thirty minutes after the symptoms have subsided.
- Watching 3D projection while sitting too close to the screen for an extended period of time may damage your eyesight. The ideal viewing distance should be at least three times the screen height. It is recommended that the viewer's eyes are level with the screen.
- Watching 3D projection while wearing 3D glasses for an extended period of time may cause a headache or fatigue. If you experience a headache, fatigue or dizziness, stop viewing the 3D projection and rest.
- Do not use the 3D glasses for any other purpose than for watching 3D projection.
- Wearing the 3D glasses for any other purpose (as general spectacles, sunglasses, protective goggles, etc.) may be physically harmful to you and may weaken your eyesight.
- Viewing in 3D projection may cause disorientation for some viewers. Accordingly, DO NOT place your 3D PROJECTOR near open stairwells, cables, balconies, or other objects that can be tripped over, run into, knocked down, broken or fallen over.

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DLP®, DLP Link and the DLP logo are registered trademarks of Texas Instruments and BrilliantColor™ is a trademark of Texas Instruments.

HDBaseT™ and the HDBaseT Alliance logo are trademarks of the HDBaseT Alliance.

All other product names used in this manual are the properties of their respective owners and are Acknowledged.

FCC Notice

This Equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications.

Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Notice: Shielded cables

All connections to other computing devices must be made using shielded cables to maintain compliance with FCC regulations.

Caution

Changes or modifications not expressly approved by the manufacturer could void the user's authority, which is granted by the Federal Communications Commission, to operate this projector.

Operation Conditions

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference and
2. This device must accept any interference received, including interference that may cause undesired operation.

Notice: Canadian users

This Class A digital apparatus complies with Canadian ICES-003.

Remarque à l'intention des utilisateurs canadiens

Cet appareil numérique de la classe A est conforme à la norme NMB-003 du Canada.

Declaration of Conformity for EU countries

- EMC Directive 2014/30/EC (including amendments)
- Low Voltage Directive 2014/35/EC
- RED 2014/53/EU (if product has RF function)

WEEE



Disposal instructions

Do not throw this electronic device into the trash when discarding. To minimize pollution and ensure utmost protection of the global environment, please recycle it.

CAUTION: This equipment is equipped with a three-pin grounding-type power plug. Do not remove the grounding pin on the power plug. This plug will only fit a grounding-type power outlet. This is a safety feature. If you are unable to insert the plug into the outlet, contact an electrician. Do not defeat the purpose of the grounding plug.



Warning: Do not remove the earthing pin on the mains plugs. This apparatus is equipped with a three prong earthing type mains plug. This plug will only fit an earthing-type mains socket. This is a safety feature. If you are unable to insert the plug into the mains socket, contact an electrician. Do not defeat the purpose of the earthing plug.

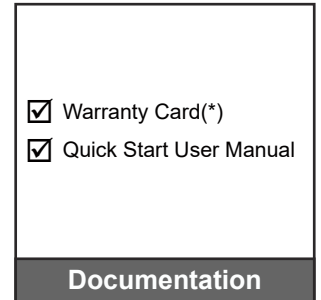
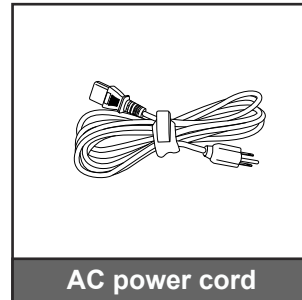
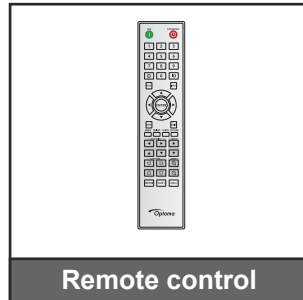
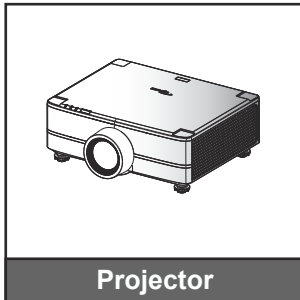
INTRODUCTION

Package Overview

Carefully unpack and verify that you have the items listed below under standard accessories. Some of the items under optional accessories may not be available depending on the model, specification and your region of purchase. Please check with your place of purchase. Some accessories may vary from region to region.

The warranty card is only supplied in some specific regions. Please consult your dealer for detailed information.

Standard Accessories



Note:

- The actual remote control may vary depending on the region.
- (*) For European warranty Information, please visit www.optoma.com.



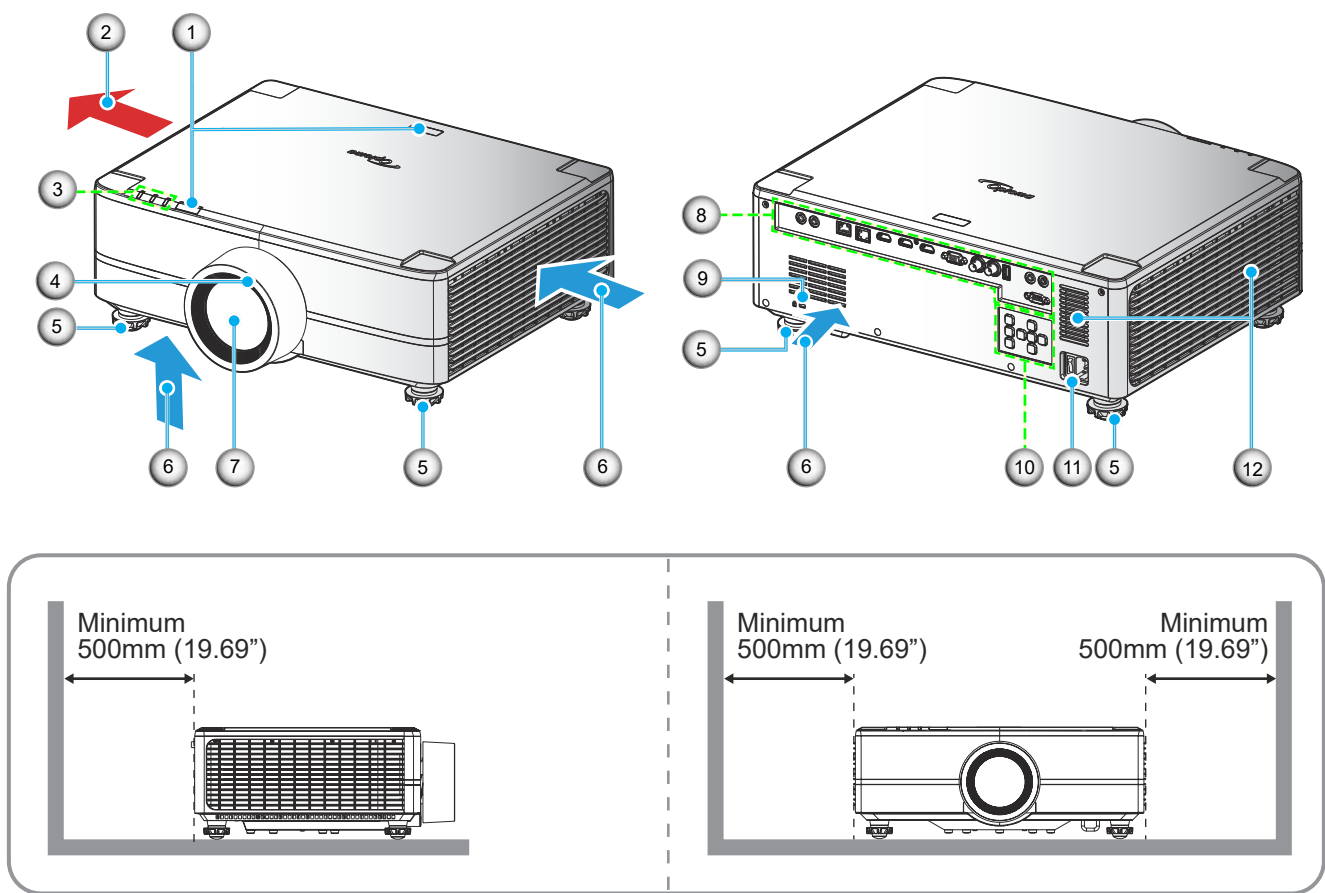
Please scan the OPAM warranty QR code or visit the following URL:
<https://www.optoma.com/us/support/warranty-and-return-policy/>



Please scan the Asia-Pacific QR code or visit the following URL:
<https://www.optoma.com/support/download>

INTRODUCTION

Product Overview



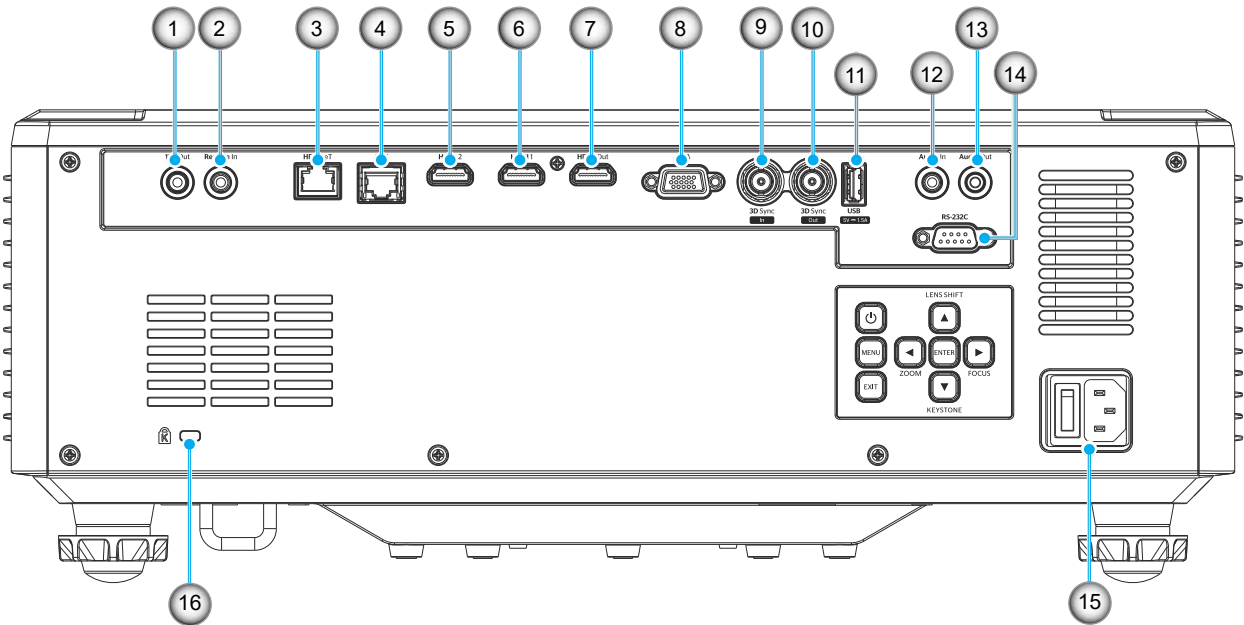
Note:

- Do not block projector intake and exhaust vents.
- When operating the projector in an enclosed space, allow at least 500mm (19.69") clearance around the intake and exhaust vents.

No.	Item	No.	Item
1.	IR Receiver	7.	Projection Lens
2.	Ventilation (Outlet)	8.	Input / Output
3.	LED Indicators	9.	Kensington™ Lock Port
4.	Deco Ring (1.6x lens / 1.26x lens models)	10.	Control Panel
5.	Tilt-Adjustment Foot	11.	Power Socket / Power Switch
6.	Ventilation (Inlet)	12.	Speakers

INTRODUCTION

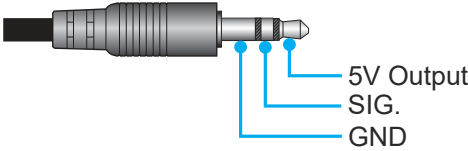
Connections



No.	Item	Cable	Example Connections ¹
1.	12V Out Connector	12V Trigger Cable	Motorized screen, Curtain, etc
2.	Remote In Connector	Wired Remote Control Cable or IR Receiver Cable (3.5mm TRS type ²)	RCU
3.	HDBaseT Connector	RJ-45 Cable	Media Play
4.	LAN Connector	RJ-45 Cable	Local or Company Network
5.	HDMI 2 Connector	HDMI Cable	Computer, Game, Console, Media Play
6.	HDMI 1 Connector	HDMI Cable	Computer, Game, Console, Media Play
7.	HDMI Out Connector	HDMI Cable	Screen
8.	VGA Connector	VGA Cable	Computer
9.	3D Sync In Connector	3D Sync Cable	Computer
10.	3D Sync Out Connector	3D Emitter Cable	3D Emitter
11.	USB Connector (Power 5V---1.5A) ³	USB (A to A) Cable	USB Flash Drive
12.	Audio In Connector	Audio In Cable	Media Play
13.	Audio Out Connector	Audio Out Cable	Speaker, Media Play
14.	RS-232C Connector	RS232 Cable	Computer
15.	Power Socket / Power Switch	Power Cord	Projector
16.	Kensington™ Lock Port	Protection Cable	Projector

Note:

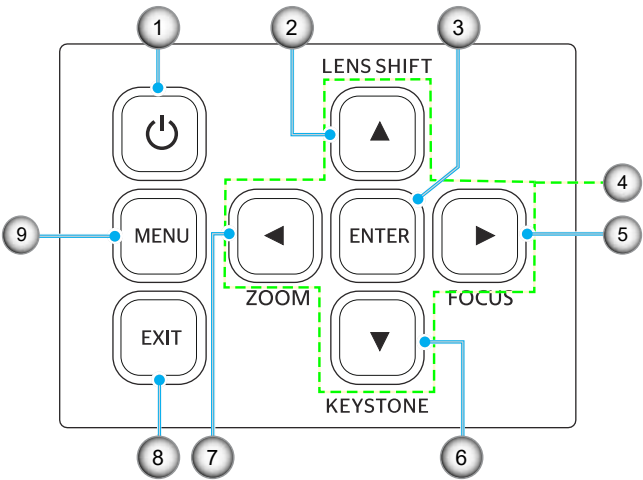
- 1. These are just a few examples of what you can connect. There may be more options available for each port.
- 2. 3.5mm TRS type.



- 3. Not recommended for charging a cell phone.

INTRODUCTION

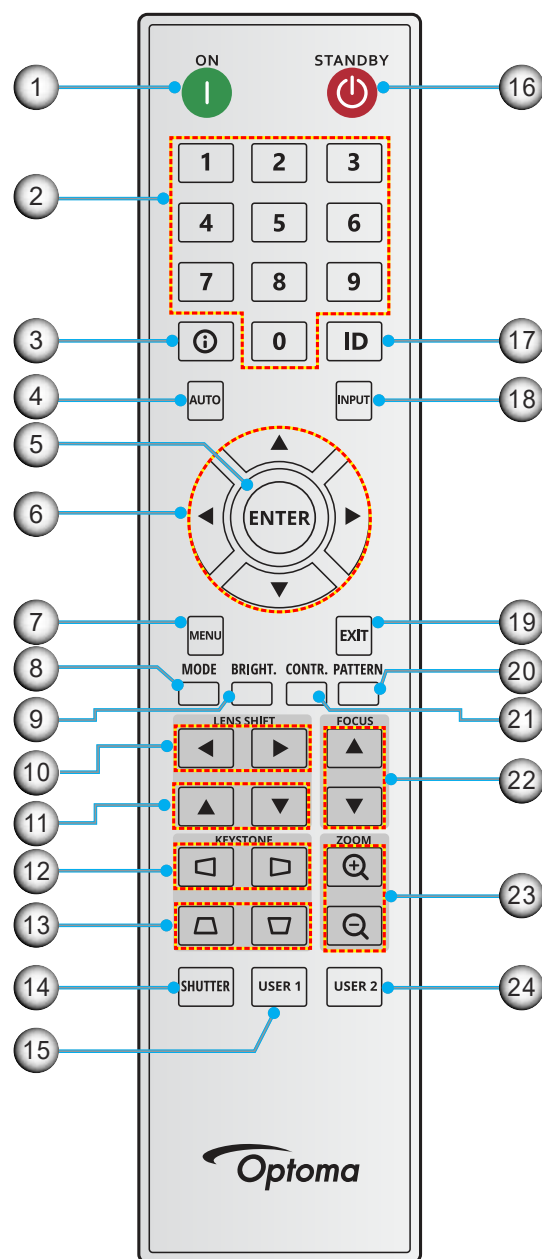
Keypad



No.	Button	Function
1.	Power Button	Turns the projector on or off.
2.	Lens Shift	Adjust the lens vertical / horizontal position.
3.	Enter	Confirm the settings.
4.	Four Directional Select Keys	Navigation keys.
5.	Focus	Adjust the image focus.
6.	Keystone Correction	Adjust the keystone correction.
7.	Zoom	Adjust the image size.
8.	Exit	Returns to previous menu or exit menu if at top level.
9.	Menu	Shows the main menu on screen.

INTRODUCTION

Remote control



No.	Button	Function
1.	Power On	Turn the projector on.
2.	Number Keys	Input numbers (0-9).
3.	Info	Display information on the screen image.
4.	Auto	Automatically synchronize the projector to an input source.
5.	Enter	Press to confirm the selection.
6.	Arrow Keys	Use arrow keys to navigate through the menu or select the appropriate settings.
7.	Menu	Show the main menu on the screen.
8.	Mode	Press to select the preset display mode.
9.	Brightness	Set the brightness of the image.

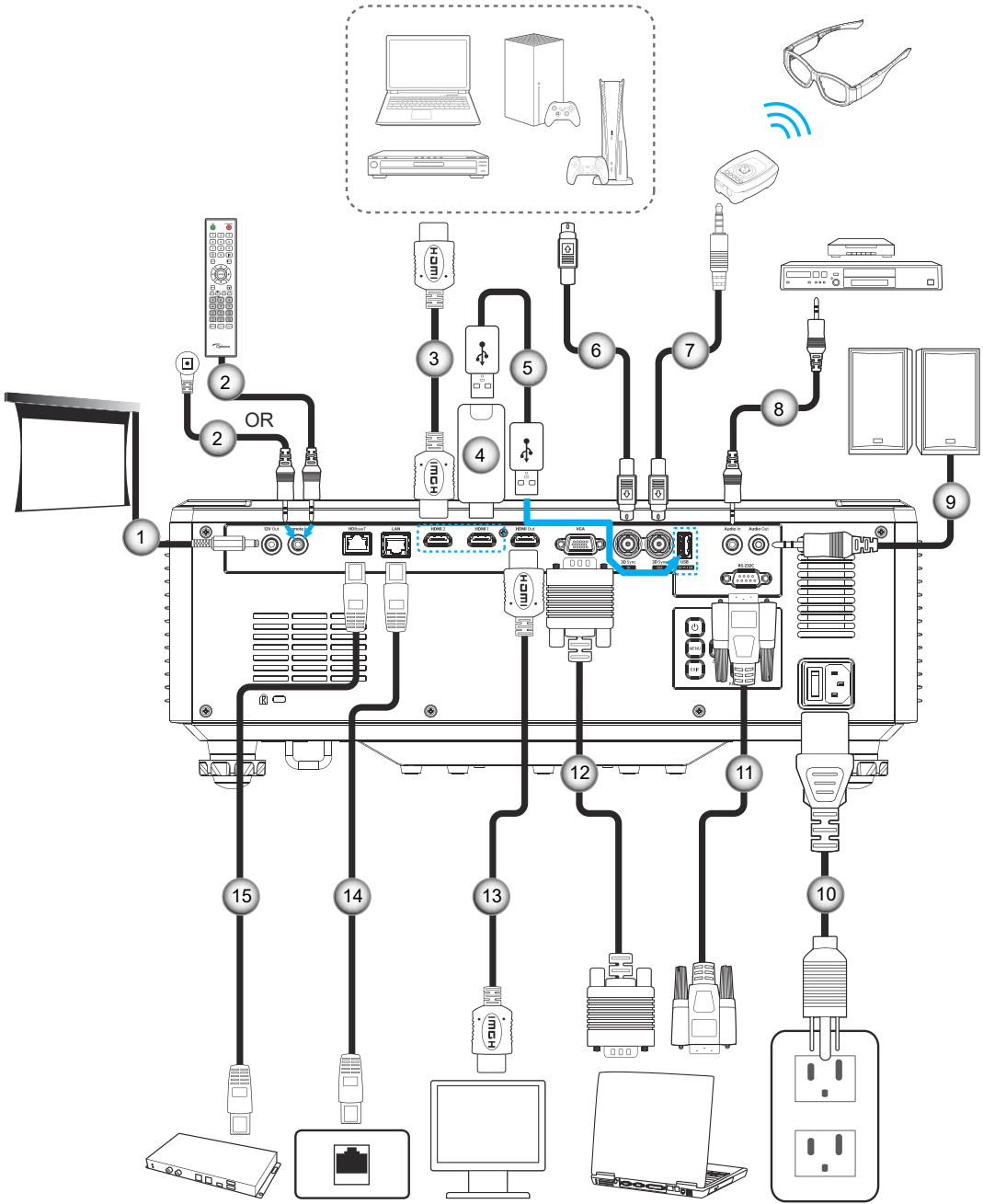
INTRODUCTION

No.	Button	Function
10.	Left Shift (Horizontal)	Adjust the image position horizontally.
11.	Left Shift (Vertical)	Adjust the image position vertically.
12.	Keystone (Horizontal)	Adjust a horizontally keystone image.
13.	Keystone (Vertical)	Adjust a vertically keystone image.
14.	Shutter	Momentarily turn off/on the screen (AV Mute).
15.	User 1	Press to assign custom functions. See user guide for more info.
16.	Standby	Turn the projector off.
17.	ID	Set the projector address.
18.	Input	Select an input source manually.
19.	Exit	Back to previous menu.
20.	Pattern	Display test pattern.
21.	Contrast	Set the contrast of the image.
22.	Focus	Adjust the image focus.
23.	Zoom	Adjust the image size.
24.	User 2	Press to assign custom functions. See user guide for more info.

Note: Some keys may have no function for models that do not support these features.

SETUP AND INSTALLATION

Connecting Sources to the Projector



No.	Item
1.	12V DC Jack
2.	Wired Remote Control Cable or IR Receiver Cable (3.5mm TRS type)
3.	HDMI Cable
4.	HDMI Dongle
5.	USB (A to A) Cable

No.	Item
6.	3D Sync Cable
7.	3D Emitter Cable
8.	Audio In Cable
9.	Audio Out Cable
10.	Power Cord

No.	Item
11.	RS232 Cable
12.	VGA Cable
13.	HDMI Cable
14.	RJ-45 Cable
15.	RJ-45 Cable

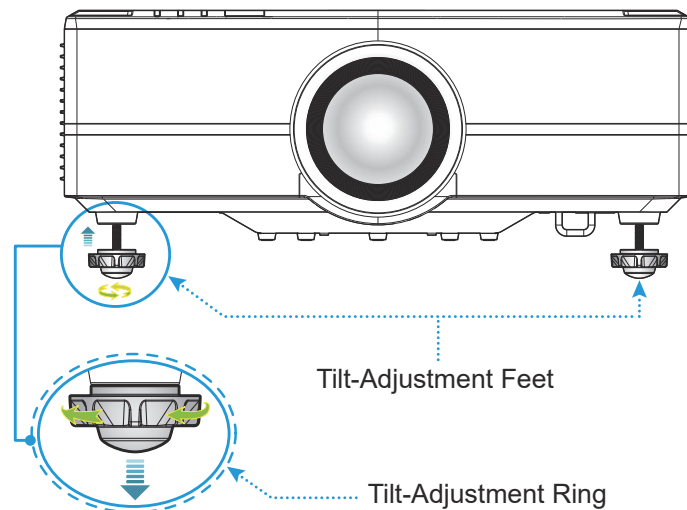
SETUP AND INSTALLATION

Adjusting the Projector Image

Adjusting the Projector's Height

The projector is equipped with elevator feet for adjusting the image height.

1. Locate the adjustable foot you wish to adjust on the underside of the projector.
2. Rotate the adjustable foot clockwise or counterclockwise to raise or lower the projector.



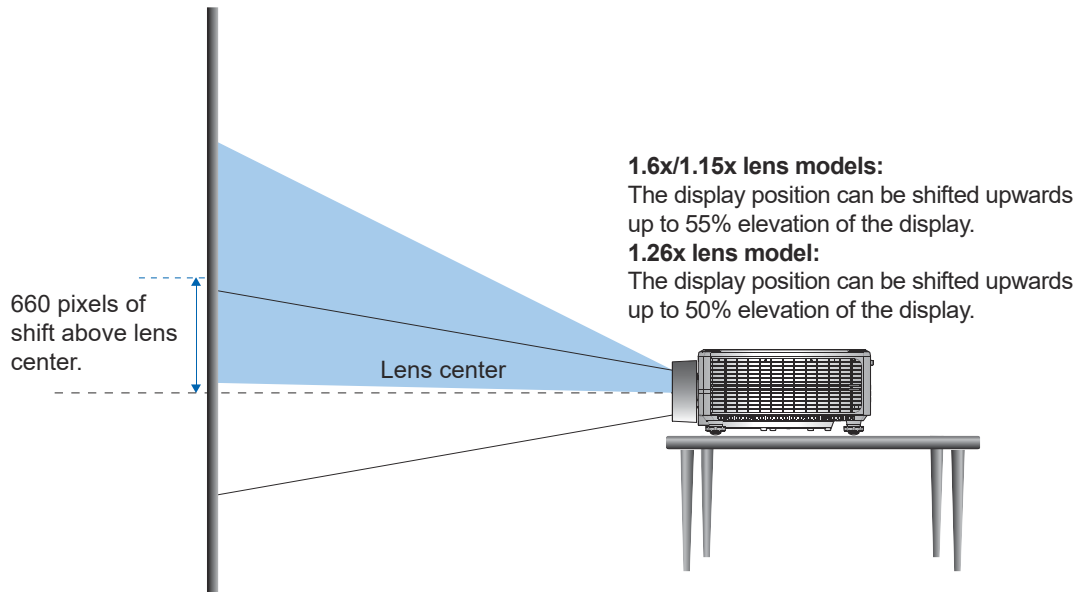
SETUP AND INSTALLATION

Adjusting the Projection Image Shift

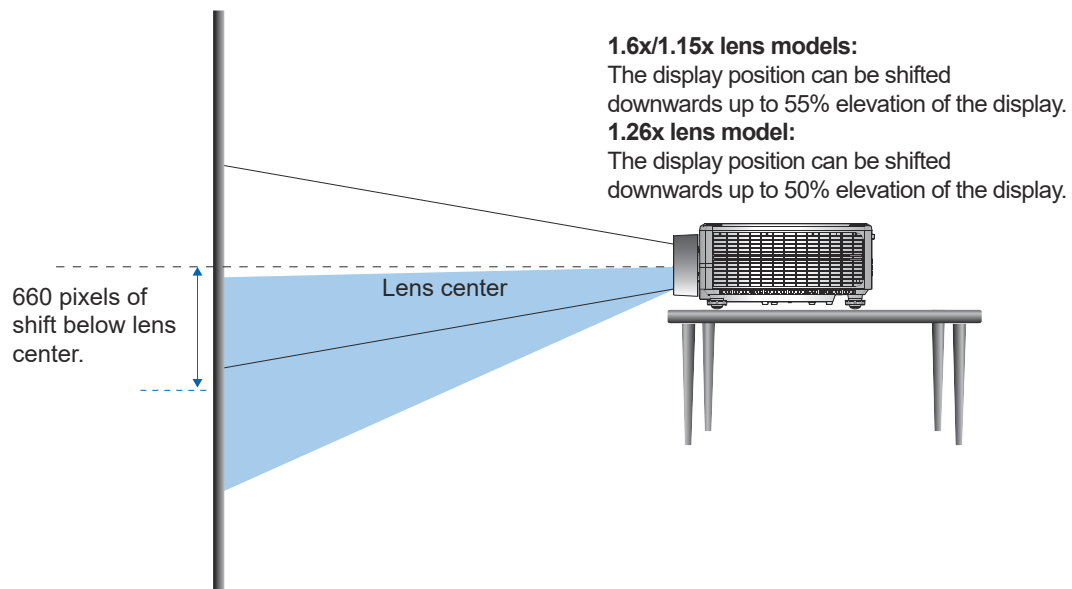
The projection lens can be moved up, down, right, and left with the motor-driven lens shift function. This function makes the positioning of images easy on the screen. Lens shift is generally expressed as a percentage of the image height or width, see below illustration.

Vertical / Horizontal Lens Shift

When the lens is shifted to top:

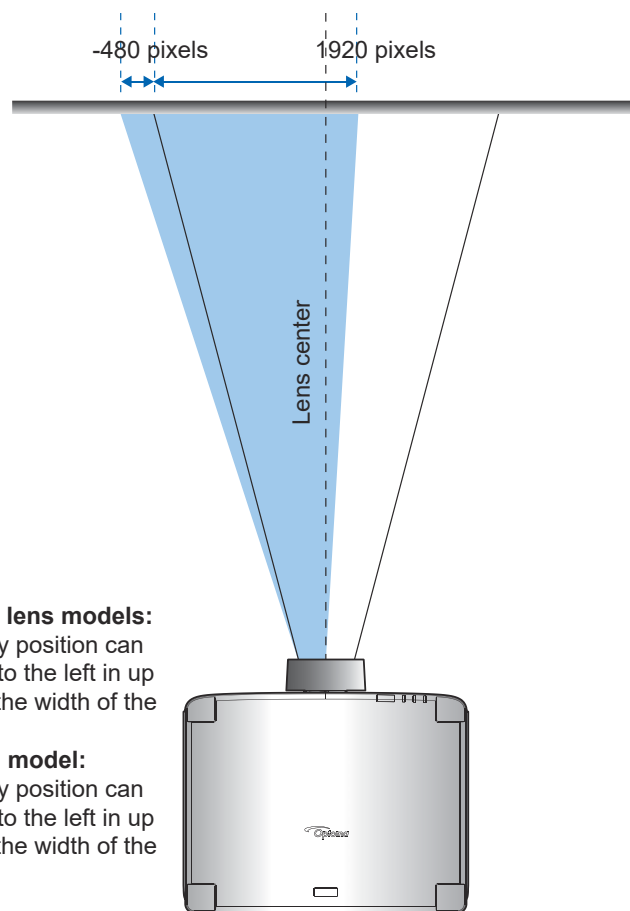


When the lens is shifted to bottom:



SETUP AND INSTALLATION

When the lens is shifted to the leftmost:



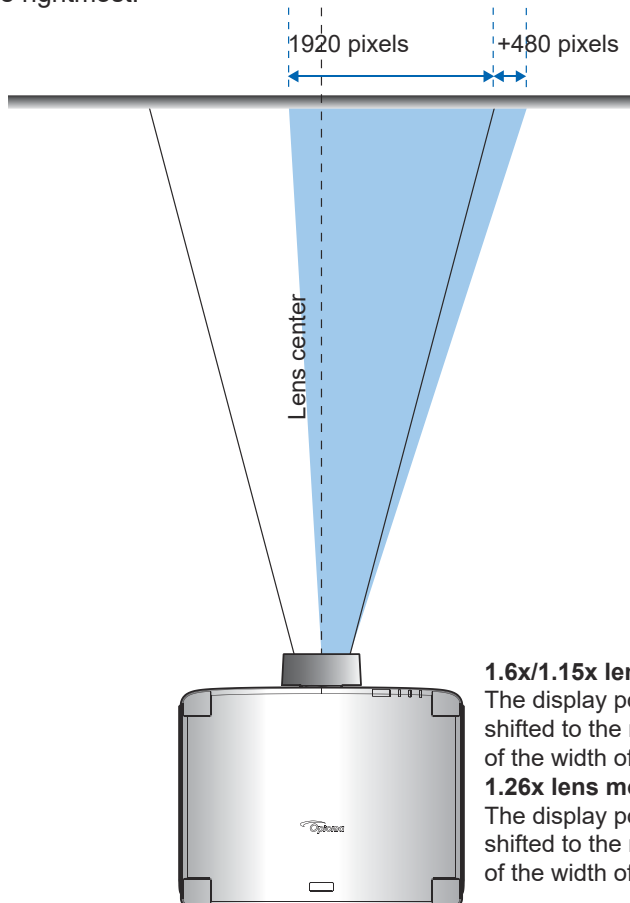
1.6x/1.15x lens models:

The display position can be shifted to the left in up to 25% of the width of the display.

1.26x lens model:

The display position can be shifted to the left in up to 15% of the width of the display.

When the lens is shifted to the rightmost:



1.6x/1.15x lens models:

The display position can be shifted to the right in up to 25% of the width of the display.

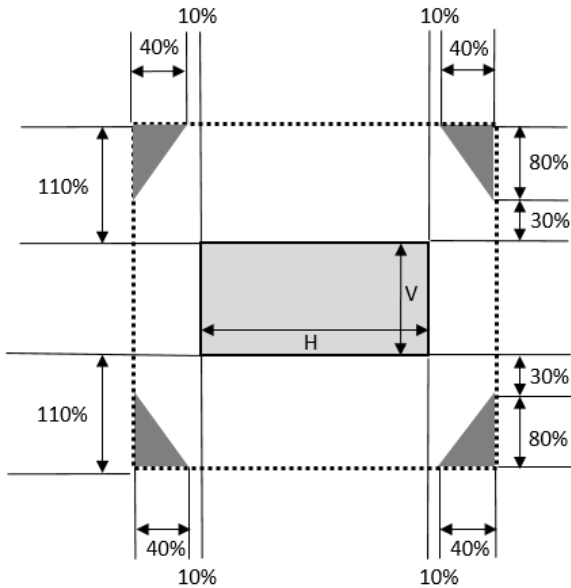
1.26x lens model:

The display position can be shifted to the right in up to 15% of the width of the display.

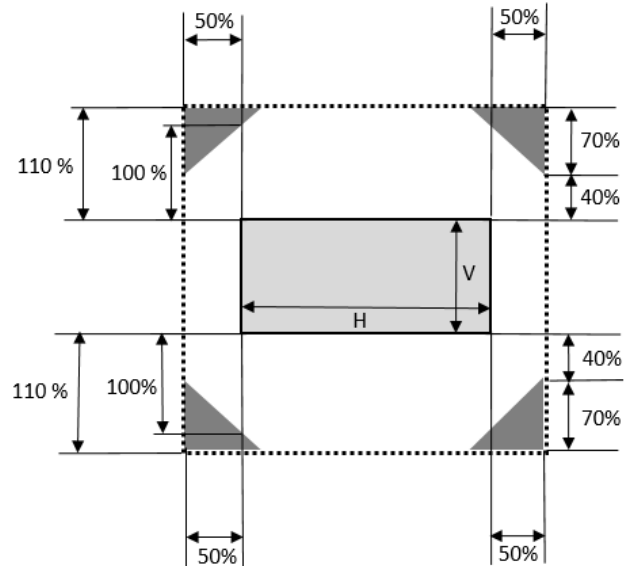
SETUP AND INSTALLATION

Lens Shift Range

1.6x/1.15x lens models lens shift range



1.26x lens models lens shift range



Note:

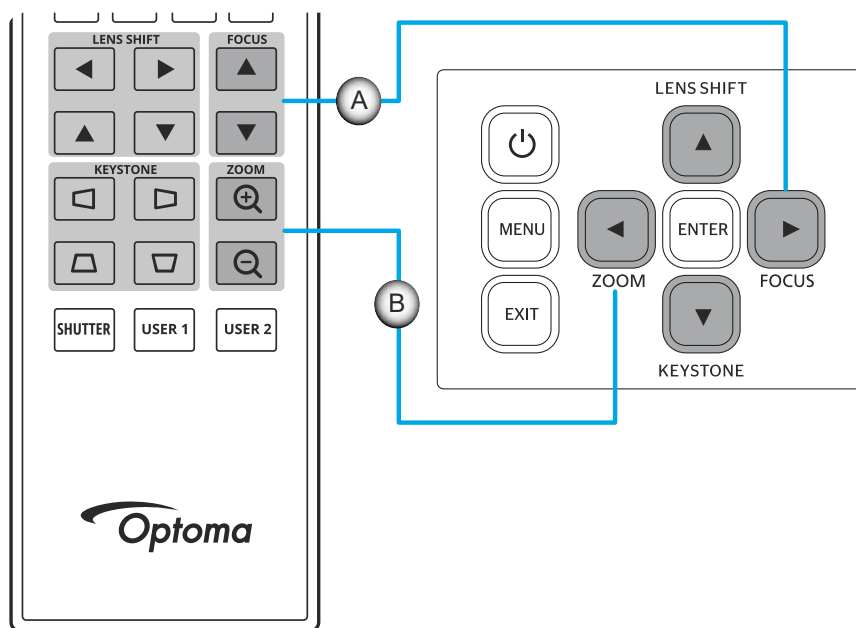
- a) ΔH : The lens shift range in horizontal direction when the lens is at the center.
- b) ΔV : The lens shift range in vertical direction when the lens is at the center.
- c) $\Delta H0$: The lens shift range without vignetting in horizontal direction when the lens is at the top center or the bottom center.
- d) $\Delta V0$: The lens shift range without vignetting in vertical direction when the lens is at the middle right or the middle left.
- e) V : Height of the projected image.
- f) H : Width of the projected image.
- g)  Projected image.
- h)  When the lens is shifted beyond the described range of operation, screen edges may become darker or images may become out of focus.
- i) The calculation is based on 1/2 image width and 1/2 image height.

SETUP AND INSTALLATION

Adjusting the Projector's Zoom and Focus

Use the remote control or projector keypad to adjust the zoom and focus of the projected image.

- To adjust the image focus, press **Focus** and the ▲▼ buttons until the image is sharp and legible. **(A)**
- To adjust the image size, press **Zoom** and the 🔍🔍 buttons on the remote control or ◀▶ on the keypad to get the required image size. **(B)**



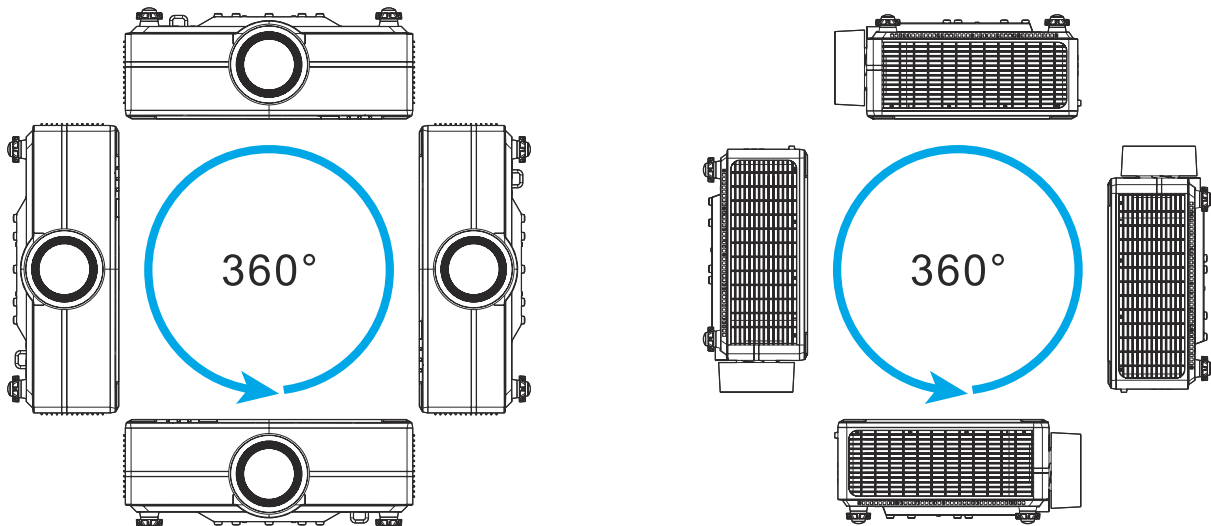
SETUP AND INSTALLATION

Adjusting the Projector Position

When you select a position for the projector, consider the size and shape of your screen, the location of your power outlets, and the distance between the projector and the rest of your equipment.

Follow these general guidelines:

- Position the projector on a flat surface at a right angle to the screen. The 1.6x/1.15x/1.26x lens models projector (with the standard lens) must be at least 50 inch (1.6x: 1.33m/ 1.15x: 0.69m/ 1.26x: 0.81m) from the projection screen.
- Position the projector to the desired distance from the screen. The distance from the lens of the projector to the screen, the zoom setting, and the video format determine the size of the projected image.
- Lens throw ratio:
1.6x lens model: 1.25 ~ 2.0
1.15x lens model: 0.65 ~ 0.75
1.26x lens model: 0.75 ~ 0.95
360 degrees free orientation operation.



- When installing multiple projectors, keep at least 1000mm (39.4") space between the adjacent projectors.
- For ceiling/wall mount installations, make sure to leave 15 mm (0.6") between the ceiling mount and the bottom intake vents of the projector.

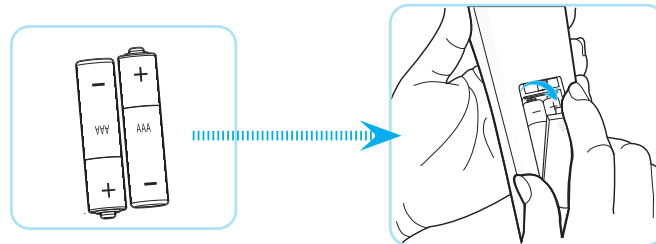
SETUP AND INSTALLATION

Remote Setup

Install / Replacing Remote Control Batteries

Two AAA size batteries are supplied for the remote control.

1. Remove the battery cover on the back of the remote control.
2. Insert AAA batteries in the battery compartment as illustrated.
3. Replace back cover on remote control.



Note: Replace only with the same or equivalent type batteries.

CAUTION

Improper use of batteries can result in chemical leakage or explosion. Be sure to follow the instructions below.

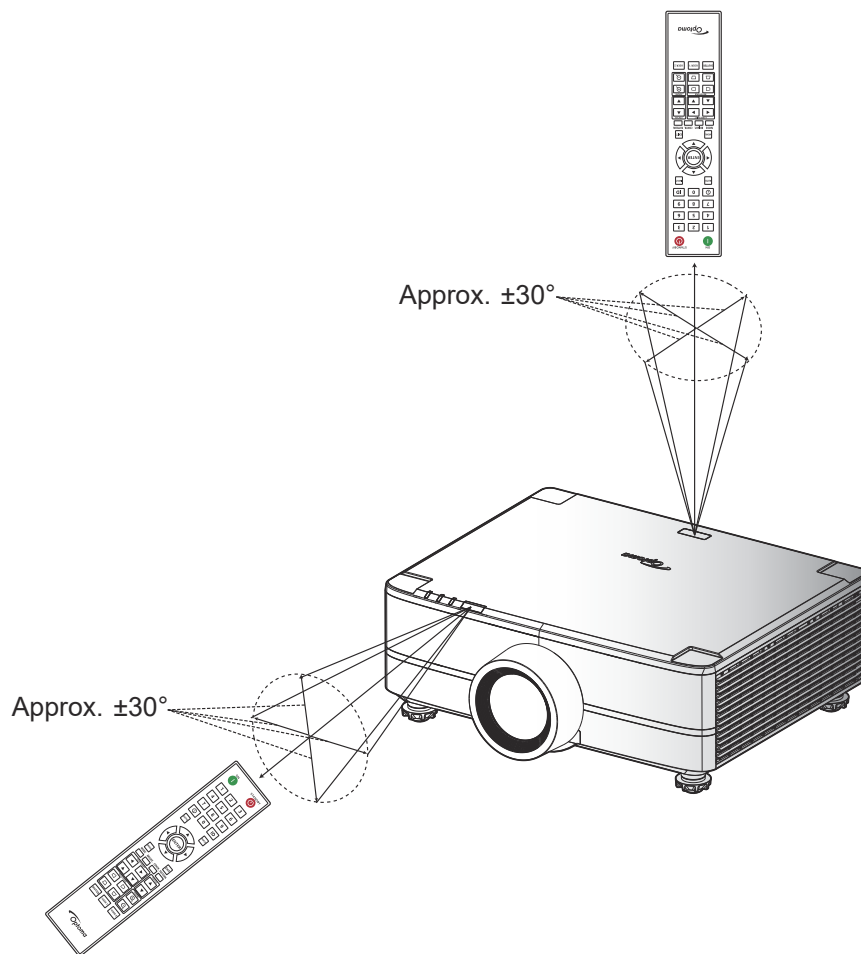
- Do not mix batteries of different types. Different types of batteries have different characteristics.
- Do not mix old and new batteries. Mixing old and new batteries can shorten the life of new batteries or cause chemical leakage in old batteries.
- Remove batteries as soon as they are depleted. Chemicals that leak from batteries that come in contact with skin can cause a rash. If you find any chemical leakage, wipe thoroughly with a cloth.
- The batteries supplied with this product may have a shorter life expectancy due to storage conditions.
- If you will not be using the remote control for an extended period of time, remove the batteries.
- When you dispose of the batteries, you must obey the law in the relative area or country.

SETUP AND INSTALLATION

Remote Control Effective Range

Infra-Red (IR) remote control sensor is located on the top and front sides of the projector. Ensure to hold the remote control at an angle within 30 degrees perpendicular to the projector's IR remote control sensor to function correctly. The distance between the remote control and the sensor should not be longer than 20 meters (65.6 feet) when holding not longer than 30 meters (98.4 feet) when aiming the sensor at 0°.

- Make sure that there are no obstacles between the remote control and the IR sensor on the projector that might obstruct the infra-red beam.
- Make sure the IR transmitter of the projector/remote control is not being shined by sunlight or fluorescent lamps directly.
- Please keep the remote controller away from fluorescent lamps for over 2 m or the remote controller might become malfunction.
- If the remote control is close to Inverter-Type fluorescent lamps, it might become ineffective from time to time.
- If the remote control and the projector are within a very short distance, the remote control might become ineffective.
- When you aim at the screen, the effective distance is less than 5 m from the remote control to the screen and reflecting the IR beams back to the projector. However, the effective range might change according to screens.

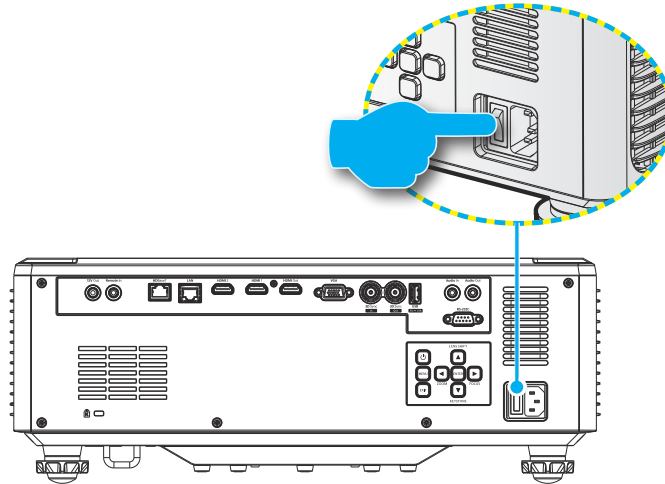


USING THE PROJECTOR

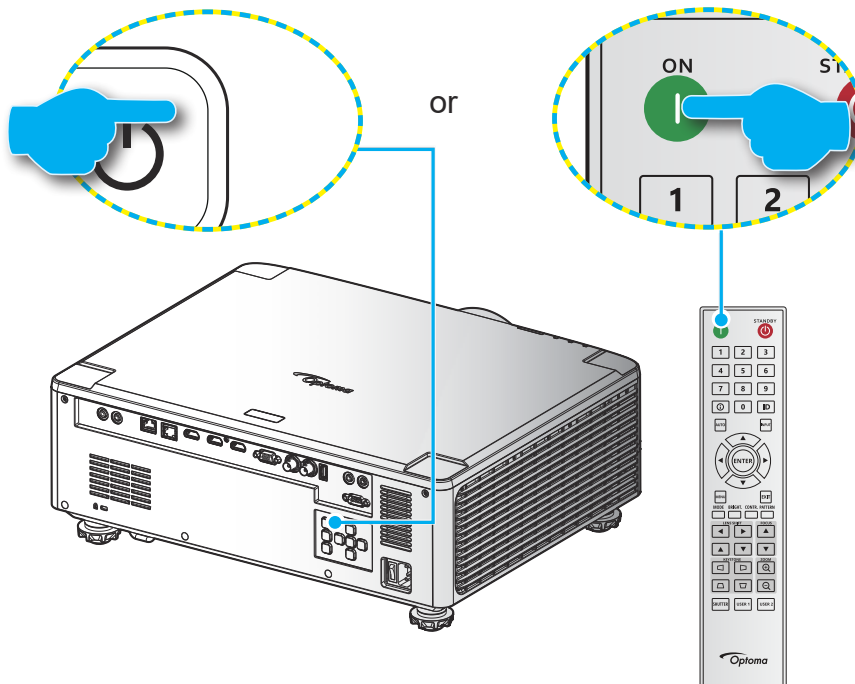
Powering On / Off the Projector

Powering On

1. Securely connect the power lead and signal/source cable. When connected, the power LED will turn red.
2. Set the power switch to the “I” (On) position and wait until the “⏻” button on the projector keypad is solid red.



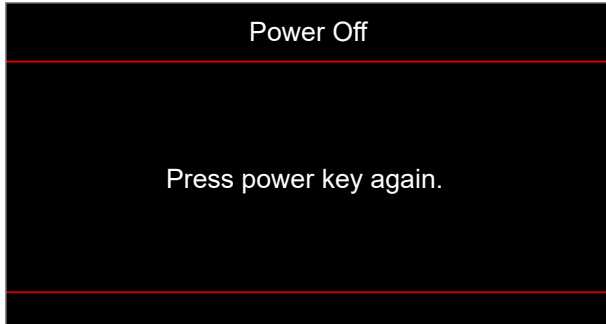
3. Turn on the projector by pressing the “⏻” button on the projector keypad or remote control. During startup the power LED is flashing red and during normal operation, the power LED is solid green.



USING THE PROJECTOR

Powering Off

1. Turn off the projector by pressing the “⏻” button on the projector keypad or the | button on the remote control. The following message will be displayed:



2. Press the ⏻ or | button again to confirm, otherwise the message will disappear after 15 seconds. When you press the ⏻ or | button for the second time, the projector will shut down.
3. During the cooling cycle, the power LED is flashing green. When the power LED turns solid red, this indicates the projector has entered standby mode. If you wish to turn the projector back on, you must wait until the cooling cycle has finished and the projector has entered standby mode. When the projector is in standby mode, simply press the “⏻” button on the projector or the remote control again to turn on the projector.
4. Disconnect the power cord from the electrical outlet and the projector.

Note:

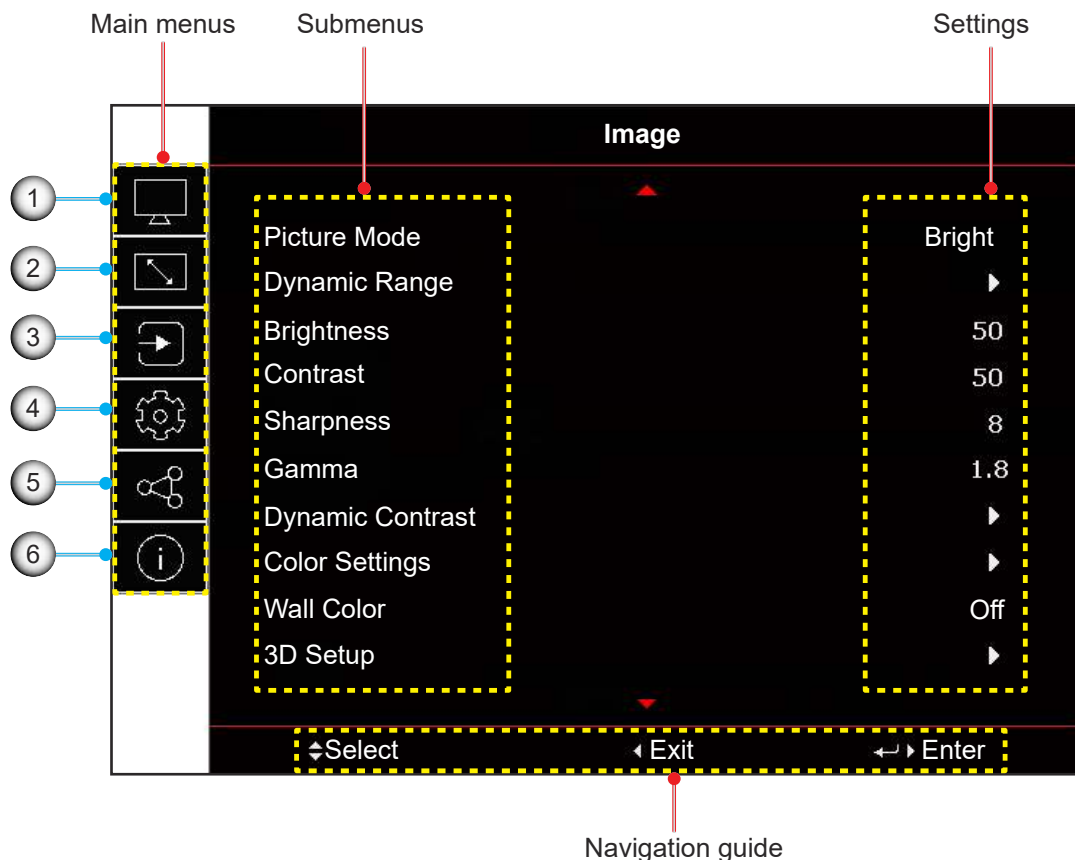
- *It is not recommended that the projector is turned on immediately, right after a power off procedure.*
- *By default, the projector turns off automatically after 20 minutes of inactivity. You can modify the idle time length in “Auto Power off (min.)” menu in “System Settings → Power”. If you want the projector to enter standby mode instead, disable auto power off and set the sleep time interval in “System Settings → Power → Sleep Timer (min.)”.*

USING THE PROJECTOR

Menu navigation and features

The projector has multilingual on-screen display (OSD) menus that allow you to make image adjustments and change a variety of settings.

1. To open the OSD menu, press the **Menu** key on the remote control or projector keypad.
2. To select a main menu or sub menu, use the **▲▼** buttons to highlight it. Then, press the **Enter** button to enter the sub menu.
3. Press the **Exit** button to return to the previous menu or exit the OSD menu if at top level.
4. Setting methods to adjust the function value or selection an option.
 - To adjust the slide bar values, highlight the function, and use the **◀▶** buttons to change value.
 - To check or uncheck a checkbox, highlight the function, and press **Enter**.
 - To input a number or symbol, highlight the number or symbol, and use the **▲▼** buttons to make a selection. You can also use the number keys on the remote control or keypad.
 - To select a function option, use the **▲▼◀▶** buttons to make the selection. If no **Enter** icon shows at the navigation bar, the highlighted option is automatically applied. If there is an **Enter** icon at the navigation bar, press **Enter** to confirm your selection.



No	Item
1.	Image menu
2.	Display menu
3.	Input settings menu

No	Item
4.	Device setup menu
5.	Communication menu
6.	Information menu

USING THE PROJECTOR

OSD menu tree

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Image	Picture Mode					Presentation
						Bright [default]
						Cinema
						HDR
						sRGB
						DICOM SIM.
						Blending
						3D
						2D High Speed
						User
	Dynamic Range	HDR				Off
						Auto [default]
		HDR Picture Mode				Bright
						Standard [default]
						Film
						Detail
	Brightness					0~100 [default: 50]
	Contrast					0~100 [default: 50]
	Sharpness					1~15 [default: 10]
	Gamma					Film
						Graphics
						Standard(2.2)
						Vivid
						3D
						Blackboard
						DICOM SIM.
						1.8
						2.0
						2.4
						2.6
Dynamic Contrast		Dynamic Black				Off [default]
						On
		Speed				1~15 [default: 1]
		Strength				0~3 [default: 2]
		Level				50%~100% [default: 100%]
		Extreme Black				Off [default]
						On
		AV Mute Timer				0s~10s [default: 0s]
		Black Signal Level				0~5 [default: 0]

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Image	Color Settings	Color				0~100 [default: 60]
		Tint				0~100 [default: 50]
		Color Temperature				Warm
						Standard [default]
						Cool
		Color Wheel Speed				2X
						3X [default]
		White Balance	Red Gain			0-100 [default: 50]
			Green Gain			0-100 [default: 50]
			Blue Gain			0-100 [default: 50]
			Red Offset			0-100 [default: 50]
			Green Offset			0-100 [default: 50]
			Blue Offset			0-100 [default: 50]
		White Enhancement				0~10 [default: 10]
		Color Space				Auto [default]
						RGB (0-255)
						RGB (16-235)
						REC709
						REC601
		Color Matching	Auto Test Pattern			Off
						On [default]
			Red	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Green	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Blue	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Cyan	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Magenta	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
			Yellow	Hue		0~254 [default: 127]
				Saturation		0~254 [default: 127]
				Luminance		0~254 [default: 127]
		White	Red			0~254 [default: 127]
			Green			0~254 [default: 127]
			Blue			0~254 [default: 127]
		Reset				Yes
						Cancel [default]

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Image	Wall Color					Off [default]
						Blackboard
						Light Yellow
						Light Green
						Light Blue
						Pink
						Gray
	3D Setup	3D Mode				Off
						Active 3D [default]
		3D Format				Auto [default]
						Frame Packing
						Side by Side
						Top and Bottom
						Frame Sequential
		3D Tech				DLP-link
						3D Sync [default]
		3D-2D				3D [default]
						L
						R
		3D Sync Out				To Emitter [default]
						To Next Projector
		3D Invert				Off [default]
						On
		Frame Delay				1~200 [default: 1]
		Reset				Yes
						Cancel [default]
	Save to User					Yes
						Cancel [default]
	Apply to User					User-Presentation
						User-Bright [default]
						User-Cinema
						User-HDR
						User-sRGB
						User-DICOM SIM.
						User-Blending
						User-3D
	Reset					User-2D High Speed
						Yes
						Cancel [default]

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Display	Aspect Ratio					Auto [default]
						4:3
						16:9
						16:10
						LBX
						Native
	Digital Zoom	Proportional				Off [default]
						On
		Horizontal				50%~400% [default: 100]
						50%~400% [default: 100]
		Vertical				0~100 [default: 50]
						0~100 [default: 50]
		Reset				Yes
						Cancel [default]
	Image Shift	H. Position				0~100 [default: 50]
		V. Position				0~100 [default: 50]
		Reset				Yes
						Cancel [default]
	Geometric Correction	Warp Control				Basic [default]
						Advanced
						AP
		Basic Warp	Keystone	Horizontal		0~40 [default: 20]
				Vertical		0~40 [default: 20]
			Pincushion	Horizontal		0~100 [default: 50]
				Vertical		0~100 [default: 50]
			4-Corner	Top Left		
				Top Right		
				Bottom Left		
				Bottom Right		
		Advanced Warp	Grid Color			Green [default]
						Magenta
						Red
						Cyan
			Grid Background			Black [default]
						Transparent
			Warp Setting	Grid Points		2x2 [default]
						3x3
						5x5
						9x9
						17x17
				Warp Inner		Off [default]
						On
			Blend Setting	Warp Sharpness		0~9 [default: 9]
				Blend Width		[default: 0]
				Overlap Grid Number		4 [default] / 6 / 8 / 10 / 12
				Gamma		1.8 / 1.9 / 2.0 / 2.1 / 2.2 [default] / 2.3 / 2.4

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values		
Display	Geometric Correction	Advanced Warp	Black Level	Area		Bottom [default]		
						Top		
				Enable		Off [default]		
						On		
				Edit Area				
				Add Point				
				Remove Point				
				Brightness	Brightness			
					Red	0~255 [default: 20]		
					Green	0~255 [default: 20]		
					Blue	0~255 [default: 20]		
					Exit			
				Red		0~255 [default: 20]		
				Green		0~255 [default: 20]		
				Blue		0~255 [default: 20]		
				Reset	Bottom	Yes		
						Cancel [default]		
						Top	Yes	
						Cancel [default]		
						All	Yes	
						Cancel [default]		
				Memory	Save Memory		Memory 1 [default] ~Memory 5	
					Apply Memory		Memory 1 [default] ~Memory 5	
					Clear Memory		Yes	
						Cancel [default]		
				Reset			Yes	
							Cancel [default]	
					Edge Mask		0~10 [default: 0]	
				Freeze Screen			Unfreeze [default]	
							Freeze	
				Test Pattern			Off [default]	
							Green Grid	
							Magenta Grid	
							White Grid	
							White	
							Black	
							Red	
							Green	
							Blue	
							Yellow	
							Magenta	
							Cyan	
							ANSI Contrast 4x4	
							Color bar	
							Full screen	

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Display	PIP/PBP	Screen				Off [default]
						PIP
						PBP
		Main Source				VGA
						HDMI1
						HDMI2
						HDBaseT
		Sub Source				VGA
						HDMI1
						HDMI2
						HDBaseT
		Swap				Swap
		Size				Small [default]
						Medium
						Large
		Location				PBP, Main Left [default]
						PBP, Main Top
						PBP, Main Right
						PBP, Main Bottom
						PIP, Bottom Right [default]
						PIP, Bottom Left
						PIP, Top Left
						PIP, Top Right
	Reset					Yes
						Cancel [default]
Input Settings	Auto Source					Off
						On [default]
	Quick Resync					Off
						On [default]
	Active Inputs					VGA [default]
						HDMI1
						HDMI2
						HDBaseT
	Latency Adjustment					Normal [default]
						2D Ultra
	VGA	Phase				0 ~ 100 [default: 50]
		Resolution				[read only]
	HDMI	Output				HDMI 1 [default]
						HDMI 2
		HDMI 1 EDID				1.4
						2.0 [default]
		HDMI 2 EDID				1.4
						2.0 [default]
	Reset					Yes
						Cancel [default]

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Device Setup	Language					English [default]
						Deutsch
						Français
						Italiano
						Español
						Português
						Polski
						Nederlands
						Norsk
						繁體中文
						簡體中文
						日本語
						한국어
						Русский
						Magyar
						ไทย
	Projection	Ceiling				Auto [default]
						On
						Off
		Rear				Off [default]
						On
	Lens Settings	Focus				[Focus for adjust]
		Zoom				[Zoom for adjust]
		Lens Shift				[Pattern for adjust]
		Lens Shift Memory	Save Memory			Memory 1~Memory 5
			Apply Memory			Memory 1~Memory 5
			Clear Memory			Yes
						Cancel [default]
		Lens Calibration				Yes
						Cancel [default]
		Lens Lock				Lock
						Unlock [default]
		Reset				Yes
						Cancel [default]
	Schedule	Date and Time				Read Only
		Schedule Mode				Off [default]
						On
		View Today				Monday / Tuesday / Wednesday / Thursday / Friday / Saturday / Sunday [Read only]

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Device Setup	Schedule	Monday / Tuesday / Wednesday / Thursday / Friday / Saturday / Sunday	Schedule Enable			Off [default]
						On
			Event 01-08 Event 09-16	Time		00:00 ~ 23:59
				Function		Off [default] / Power Settings / Input Source / Light Source Mode / Shutter
				Event		Off [Function = Off]
				(Function = Power Settings)		Power On [Function = Power Settings] / Eco / Active / Communication
				(Function = Input Source)		VGA [Function = Input Source] / HDMI1 / HDMI2 / HDBaseT
				(Function = Light Source Mode)		Normal Mode [Function = Light Source Mode] / Eco Mode / Custom Brightness
				(Function = Shutter)		Shutter On [Function = Shutter] / Shutter Off
				Reset		Yes
						Cancel [default]
			Copy Events To			Monday / Tuesday / Wednesday / Thursday / Friday / Saturday / Sunday
			Reset the Day			Yes
						Cancel [default]
			Reset Schedule			Yes
						Cancel [default]
	Date and Time	Clock Mode				Use NTP Server [default]
						Manual
		Date				2000 ~ 2037 (Year) [default: 2020]
						01 ~ 12 (Month) [default: 1]
						01 ~ 31 (Day) [default: 1]
		Time				00 ~ 23 (Hour) [default: 0]
						00 ~ 59 (Minute) [default: 0]
		Daylight Saving Time				Off [default]
						On
		NTP Server				time.google.com [default]
						asia.pool.ntp.org
						europa.pool.ntp.org
						north-america.pool.ntp.org
		Time Zone				[default: UTC+00:00]
		Update Interval				Hourly [default]
						Daily
		Apply				Yes
						Cancel [default]

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Device Setup	Power Settings	Power Mode (Standby)				Eco
						Active
						Communication [default]
		Signal Power On				Off [default]
						On
		Auto Power Off				0 ~ 180m [default: 0m]
		Sleep Timer				0 ~ 16h [default: 0h]
		12V Trigger				Off [default]
						On
		Reset				Yes
						Cancel [default]
	Light Source Settings	Light Source Mode				Normal [default]
						Eco Mode
						Custom Power
		Custom Brightness	Brightness Level			30% ~ 100% [default: 100%]
			Constant Brightness			Off [default]
						On
	Shutter	Fade-In				0.5 ~ 5s [default: 0.5s]
		Fade-Out				0.5 ~ 5s [default: 0.5s]
		Startup				Shutter Off [default]
						Shutter On
	Audio	Mute				Off [default]
						On
		Volume				0 ~ 10 [default: 5]
	Security	Security				Off [default]
						On
		Security Timer	Month			0 ~ 35 [default: 0]
			Day			0 ~ 29 [default: 0]
			Hour			0 ~ 23 [default: 0]
		Change Password				
	On Screen Display	Menu Location				Top Left
						Top Right
						Center [default]
						Bottom Left
						Bottom Right
		Menu Transparency				0 ~ 9 [default: 0]
		Menu Timer				Off
						5s
						10s
						15s [default]
						30s
						60s
		Information Hide				Off [default]
						On
		Background				Blue
						Black
						White
						Logo [default]

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values	
Device Setup	Logo Setup	Change Logo				Default Logo [default]	
						Neutral	
						User Logo	
						Captured Logo	
		Logo Capture				Yes	
						Cancel [default]	
		Delete Logo	Captured Logo				Yes
							Cancel [default]
			User Logo				Yes
							Cancel [default]
	High Altitude					Off [default]	
						On	
	User Data	Save all settings				Memory 1 [default] ~ Memory 5	
		Load all settings				Memory 1 [default] ~ Memory 5	
	System Update	Auto				Off [default]	
						On	
		Auto Download				Off	
						On [default]	
		Update				Cancel [default]	
						Yes	
	Reset	Reset OSD				Yes	
						Cancel [default]	
		Reset to default				Yes	
						Cancel [default]	
		Reset Selective	Image				Yes
							Cancel [default]
			Display				Yes
							Cancel [default]
			Input				Yes
							Cancel [default]
			Communication				Yes
							Cancel [default]
			Setup				Yes
							Cancel [default]
Communi- cation	Projector ID				0 ~ 99 [default: 0]		
	Remote Setup	Remote Code				0 ~ 99 [default: 0]	
		Quick Switch Code				Off [default]	
						1 ~ 9	
	IR Function	Front				Off	
						On [default]	
		Top				Off	
						On [default]	
		HDBaseT				Off [default]	
			On				

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Communi- cation	Remote Setup	User 1				Freeze Screen [default]
						Blank Screen
						PIP/PBP
						Aspect Ratio
						Information Hide
						Network setup
						Projector ID
						Color Matching
						Reset Selective
						Quick Switch Code
						Audio Mute
						Audio Volume
		User 2				Freeze Screen
						Blank Screen
						PIP/PBP [default]
						Aspect Ratio
						Information Hide
						Network setup
						Projector ID
						Color Matching
						Reset Selective
						Quick Switch Code
						Audio Mute
						Audio Volume
	Network Setup	LAN Interface				RJ-45 [default]
						HDBaseT
		MAC Address				[read only]
		Network Status				[read only] Connected
						[read only] Disconnected
		DHCP				Off [default]
						On
		IP Address				[default: 192.168.0.100]
		Subnet Mask				[default: 255.255.255.0]
		Gateway				[default: 192.168.0.51]
		DNS				[default: 0.0.0.0]
		Apply				Yes
						Cancel [default]
		Network Reset				Yes
	Email Notification	Email				
		Email 1				[read only]
		Email 2				[read only]
		Event				
		Fan Error				Off [default]
						Email
		Power On/Off				Off [default]
						Email

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Communi- cation	Email Notification	Video Loss				Off [default]
						Email
		Laser				Off [default]
						Email
		Reset				Yes
	Control					Cancel [default]
		Crestron				Off
						On [default]
		IP Address				[default: 192.168.0.2]
		IP ID				2 ~ 255 [default: 5]
		Port				0 ~ 65535 [default: 41794]
		Crestron Setup Apply				Yes
						Cancel [default]
		PJ Link				Off
						On [default]
		Authentication				Off [default]
						On
		Password				[read only]
		Service				[default: 192.168.0.3]
		PJ Link Setup Apply				Yes
						Cancel [default]
		Extron				Off
						On [default]
		AMX				Off
						On [default]
		Telnet				Off
						On [default]
		HTTP				Off
						On [default]
		Reset				Yes
						Cancel [default]
	Baud Rate	Serial Port In				1200
						2400
						4800
						9600
						19200
						38400
						57600
						115200 [default]
	Reset					Yes
						Cancel [default]

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Information	Device	Regulatory				
		Serial Number				
		Projection Hours				
	System Status	Standby Mode				
		Light Source Mode				
		Light Source Hours				
		Total Hours				
		Normal				
		Eco Mode				
		Custom Power				
		Ambient Temp				
		Temperature				
	Communication	Projector ID				
		Remote Code				
		Network				
		LAN Interface				
		MAC Address				
		Network Status				
		DHCP				
		IP Address				
		Subnet Mask				
		Gateway				
		DNS				
		Control				
		Crestron				
		Extron				
		PJ Link				
		AMX				
		Telnet				
		HTTP				
	Signal	Input Signal				
		Resolution				
		Signal Format				
		Pixel Clock				
		Horz Refresh				
		Vert Refresh				
		Color Space				
		Picture Mode				
		Second Signal				
		Resolution				
		Signal Format				
		Pixel Clock				
		Horz Refresh				
		Vert Refresh				
		Color Space				

USING THE PROJECTOR

Main Menu	Sub Menu 2	Sub Menu 3	Sub Menu 4	Sub Menu 5	Sub Menu 6	Values
Information	Firmware Version	Main Version				
		I-SCALER Version				
		F-MCU Version				
		M-MCU Version				
		A-MCU Version				
		LAN Version				
		Formatter Version				
		HDBaseT Version				
		Camera Version				

USING THE PROJECTOR

Image menu

Learn how to configure image settings.

Submenus

- Picture Mode
- Dynamic Range
- Brightness
- Contrast
- Sharpness
- Gamma
- Dynamic Contrast
- Color Settings
- Wall Color
- 3D Setup

Picture Mode

There are many factory presets optimized for various types of images.

Presentation

This mode is suitable for showing in front of public in connection to the PC.

Bright

Maximum brightness from PC input.

Cinema

Provides the best colors for watching movies.

HDR

Decodes and displays High Dynamic Range (HDR) content for the deepest blacks, brightest whites, and vivid cinematic color using REC.2020 color gamut. This mode will be automatically enabled if HDR is set to Auto (and HDR Content is sent to projector – 4K UHD Blu-ray, 1080p/4K UHD HDR Games, 4K UHD Streaming Video). While HDR mode is active, other display modes (Cinema, Reference, etc.) cannot be selected as HDR delivers color that is highly accurate, exceeding the color performance of the other display modes.

sRGB

Standardized accurate color.

DICOM SIM.

This mode can project a monochrome medical image such as an X ray radiography, MRI, etc.

Blending

When using multiple projectors, this mode can eliminate the visible banding and create a single bright, high resolution image across the screen.

3D

To experience the 3D effect, you need to have 3D glasses, make sure your PC/portable device has a 120 Hz signal output quad buffered graphics card and have a 3D Player installed.

2D High Speed

Displays the status of 2D High Speed mode.

User

Memorize user's settings.

USING THE PROJECTOR

Note:

- When 3D mode is selected, the Presentation, Bright, Cinema, HDR, sRGB, DICOM SIM., Blending, and 2D High Speed mode will be unavailable.
- When 2D High Speed mode is selected, the Presentation, Bright, Cinema, HDR, sRGB, DICOM SIM., Blending, and 3D mode will be unavailable.
- When Blending mode is selected, the HDR, 3D, and 2D High Speed will be unavailable.

Dynamic Range

Configure the High Dynamic Range (HDR) setting and its effect when displaying video from 4K Blu-ray players and streaming devices.

Note: Only HDMI supports the Dynamic Range function.

HDR (High Dynamic Range)

- **Off:** Turn off HDR Processing. When set to Off, the projector will NOT decode HDR content.
- **Auto:** Auto detect HDR signal.

HDR Picture Mode

- **Bright:** Choose this mode for brighter more saturated colors.
- **Standard:** Choose this mode for natural looking colors with a balance of warm and cool tones.
- **Film:** Choose this mode for improved detail and image sharpness.
- **Detail:** The signal comes from OETF conversion to achieve the best color matchings.

Brightness

Adjust the brightness of the image.

Contrast

The contrast controls the degree of difference between the lightest and darkest parts of the picture.

Sharpness

Adjust the sharpness of the image.

Gamma

Set up gamma curve type. After the initial setup and fine tuning is completed, utilize the Gamma Adjustment steps to optimize your image output.

Film

For home theater.

Graphics

For PC / Photo source.

Standard (2.2)

For standardized setting.

Vivid

Best for playing games. In this mode, color saturation and brightness are well-balanced.

3D

Best for playing 3D videos.

USING THE PROJECTOR

Blackboard

Best for projecting on to a blackboard.

DICOM SIM.

Best for projecting monochrome medical images, such as X-ray diagram.

1.8 / 2.0 / 2.4 / 2.6

For specific PC / Photo source.

Note: *When Blending mode is selected, only gamma Standard2.2 is supported.*

Dynamic Contrast

Set up the Dynamic Contrast to maximize the contrast for dark content.

- **Dynamic Black:** Enable this function to automatically adjust the contrast ratio for video sources. It improves the black level in dark scenes by reducing the light output.
- **Speed:** Adjust the speed of the light source correction. The value ranges from 1 to 15. A lower value makes the correction slower and less aggressive while a higher value results in the faster correction.
- **Strength:** Set the strength of the dynamic contrast adjustment. The value ranges from 0 to 3, the higher the value the stronger the correction.
- **Level:** Adjust the light source when the brightness level of the current content gets lower than the set value. The value ranges from 50% to 100%. The higher the value, the larger the range to adjust the light source.
- **Extreme Black:** Enable this function to automatically increase the contrast ratio by turning off the laser light when black image is detected.
- **AV Mute Timer:** Set a timer for the laser light to turn off after detecting black content. The set value ranges from 0s to 10s.
- **Black Signal Level:** Set a black level value as the threshold for the Real Black function. The value can be adjusted from 0% to 5%, with 0 being the darkest black and 5 being the brightest.

Note:

- *When Dynamic Black is turned on, the Extreme Black will be unavailable.*
- *When Dynamic Black is turned off, the Speed, Strength, and Level will be unavailable.*
- *When Extreme Black is turned on, the Dynamic Black, Speed, Strength, and Level will be unavailable.*

Color Settings

Configure the color settings of the projected image to improve the color performance.

Color

Adjust the saturation of the selected color. The value indicates the color shifts from or towards the white in the center of the chromaticity diagram.

Tint

Adjust the color balance of red and green in video images.

Color Temperature

Adjust the color temperature of the projected image. The available options are Warm, Standard, or Cool.

Color Wheel Speed

Set the projector color wheel speed to 2X or 3X.

White Balance

Adjust the white balance of the projected image via gain and offset. Gain and offset are individual controls for each RGB channels used to set greyscale. The Gains calibrate the color of the dark parts and Bias calibrate the white parts.

USING THE PROJECTOR

- **Red / Green / Blue Gain:** Adjust the color of the image's bright areas.
- **Red / Green / Blue Offset:** Adjust the color of the image's dark areas.

White Enhancement

Adjust the image color brightness while providing more vibrant colors, in increments from 0 to 10.

Color Space

Select a color space that has been specifically tuned for the input signal. The available options are Auto (default), RGB (0~255), RGB (16~235), REC709, and REC601.

Color Matching

Change the color of a projected image by adjusting each color component in the image. The adjustable color includes Red, Green, Blue, Cyan, Yellow, and Magenta (R / G / B / C / Y / M).

- **Auto Test Pattern:** Enable the function to view a specific color pattern while adjusting.
- **R / G / B / C / Y / M:** Select a color for further adjustment.
 - **Hue:** Adjust the hue of the selected color. The value reflects the number of degrees of rotation around the chromaticity diagram from the original color. Increasing value indicates counterclockwise rotation, and decreasing value, clockwise rotation.
 - **Saturation:** Adjust the saturation of the selected color. The value indicates the color shifts from or towards the white in the center of the chromaticity diagram.
 - **Luminance:** Adjust the luminance of the selected color. Increase the value to brighten the image (add white to a color) or decrease the value to darken the image (add black to a color).
- **Reset:** Reset the function settings to factory default values.

Note: When 3D, 2D High Speed, or Blending mode is selected, the Color Temperature and White Enhancement will be unavailable.

Wall Color

Set the wall color of the projector to achieve best color performance for a specific wall. The available options are Off, Blackboard, Light Yellow, Light Green, Light Blue, Pink, and Gray.

3D Setup

3D video file combines two slightly different images (frames) of the same scene representing the different views that the left and right eyes see. When these frames are displayed fast enough and viewed with 3D glasses synchronized with the left and right frames, the viewer's brain then assemble the separate images into a single 3D image. 3D Menu provides options to set up the 3D functions to correctly display 3D videos.

3D Mode

Enable or disable the 3D function.

3D Format

Select a proper 3D format for the 3D input signal. The available options are Auto, Frame Packing, Side by Side, Top and Bottom, and Frame Sequential.

3D Tech

Select a proper 3D technology according to how the 3D sync signal is processed.

- **DLP-Link:** Select DLP-Link when the 3D sync signal is generated by the DLP Link technology built into the projector. DLP Link works only with the glasses that are compatible with DLP 3D technology and the 3D function is enabled.
- **3D Sync:** Select 3D Sync when the 3D sync out signal is sent to an emitter or another projector through the 3D sync out port.

USING THE PROJECTOR

3D-2D

Transform the 3D content to 2D images.

- **3D:** Play the 3D content normally.
- **L:** Play the left images of the 3D content.
- **R:** Play the right image of the 3D content.

3D Sync Out

Set up the transmission of the 3D sync output signal.

- **To Emitter:** Send the 3D sync signal to the emitter connected to the 3D sync out port.
- **To Next Projector:** Send the 3D sync signal to next projector when using multiple projectors.

3D Invert

When the 3D video does not appear correctly, use this function to invert the 3D left and right frames.

Frame Delay

Set a frame delay value for the projector to correct the time difference between the 3D signal being given and the result being executed.

Reset

Reset the function settings to factory default values.

Note: *When 2D High Speed or Blending mode is selected, the 3D Tech, 3D-2D, 3D Sync Out, 3D Invert, Frame Delay will be unavailable.*

Save to User

Save the image settings to the User mode.

Apply to User

Apply the image settings to User-Presentation, User-Bright, User-Cinema, User-HDR, User-sRGB, User-DICOM SIM., User-Blending, User-3D, or User-2D High Speed.

Reset

Reset all the image settings to factory default values.

USING THE PROJECTOR

Display menu

Learn how to configure the settings to properly project images according to your installation circumstances.

Submenus

- Aspect Ratio
- Digital Zoom
- Image Shift
- Geometric Correction
- Edge Mask
- Freeze Screen
- Test Pattern
- PIP/PBP

Aspect Ratio

Set the aspect ratio of the projected image. The available options are Auto (default), 4:3, 16:9, 16:10, LBX, or Native. Select Auto to display the detected image size.

- **Auto:** Automatically selects the appropriate display format.
- **4:3:** This format is for 4:3 input sources.
- **16:9:** This format is for 16:9 input sources, like HDTV and DVD enhanced for Wide screen TV.
- **16:10:** This format is for 16:10 input sources, like widescreen laptops.
- **LBX:** This format is for non-16x9, letterbox source and if you use external 16x9 lens to display 2.35:1 aspect ratio in full resolution.
- **Native:** This format displays the original image without any scaling.

Note:

- *Detailed information about LBX mode*
 - *Some Letter-Box Format DVDs are not enhanced for 16x9 TVs. In this situation, the image will not look right when displaying image in 16:9 mode. In this situation, please try to use the 4:3 mode to view the DVD. If the content is not 4:3, there will be black bars around the image in 16:9 display. For this type of content, you can use LBX mode to fill the image on the 16:9 display.*
 - *If you use an external anamorphic lens, this LBX mode also allows you to watch a 2.35:1 content (include Anamorphic DVD and HDTV film source) that supports anamorphic wide is enhanced for 16x9 Display in a wide 2.35:1 image. In this case, there are no black bars. Light source power and vertical resolution are fully utilized.*
- *When 3D or 2D High Speed mode is selected, the Aspect Ratio will be unavailable.*

WUXGA Scaling Table

	480i/p	576i/p	1080i/p	720p	PC
Auto	- Fix Aspect ratio of input source signal and scale it up to one of the height or width meets the DMD resolution. - If source is 4:3, auto resize to 1600 x 1200. - If source is 16:9 auto resize to 1920 x 1080. - If source is 16:10 auto resize to 1920 x 1200.				
4x3	Scale to 1600 x 1200.				
16x9	Scale to 1920 x 1080.				
16x10	Scale to 1920 x 1200.				
LBX	Scale to 1920x1440, then get the central 1920x1200 image to display.				
Native	Mapping centered.				

USING THE PROJECTOR

Digital Zoom

Digital adjust the size of the projected image.

Proportional

Enable the function to have the image's height and width changed at the same ratio.

Horizontal

Use the ◀ and ▶ buttons to change the width of the projected image.

Vertical

Use the ▲ and ▼ buttons to change the height of the projected image.

Horizontal Shift

Use the ◀ and ▶ buttons to adjust the horizontal shift the image.

Vertical Shift

Use the ▲ and ▼ buttons to adjust the vertical shift the image.

Reset

Reset digital zoom settings to factory default values.

Note: When 3D or 2D High Speed mode is selected, the Digital Zoom will be unavailable.

Image Shift

Adjust the projected image position.

H. Position

Use the ◀ and ▶ buttons to adjust the projected image position horizontally.

V. Position

Use the ▲ and ▼ buttons to adjust the projected image position vertically.

Reset

Reset image shift settings to factory default values.

Note: When 3D or 2D High Speed mode is selected, the Image Shift will be unavailable.

Geometric Correction

Configure the geometric settings to reshape the image for different projection surfaces.

Warp Control

Configure the geometric settings to reshape the image for different projection surfaces.

- **Basic:** Configure keystone, pincushion, 4-corner settings.
- **Advanced:** Configure grid color, grid background, warp setting, blend setting, and black level.
- **AP:** Use the warp and blend software tools to control the projector. When the software warp and blend control is enabled, the projector's built in geometry functions are disabled.

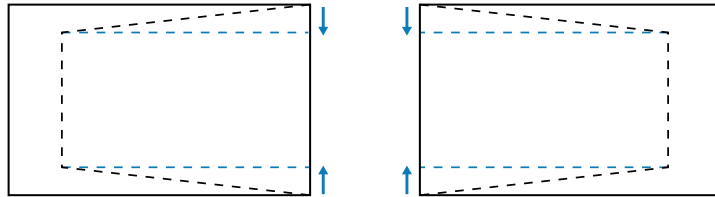
USING THE PROJECTOR

Basic Warp

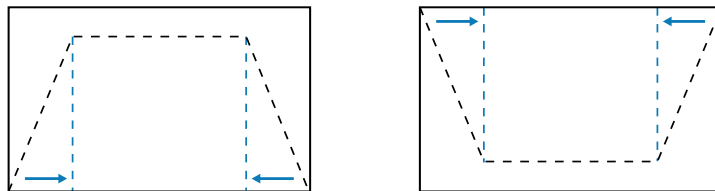
Configure basic warp settings.

Note: When Advanced or AP of Warp Control is selected, the Keystone, Pincushion, 4-Corner will be unavailable.

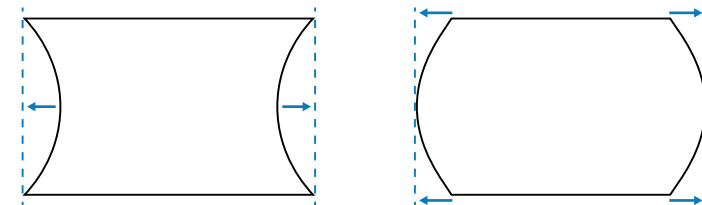
- **Keystone:** Keystone function is used to adjust the images in asymmetric rectangle shape.
 - **Horizontal:** Adjust the left and right side of the projected image to make it an even rectangle. It is used for the images with unequal left and right sides.



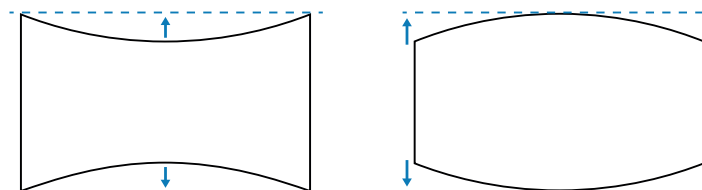
- **Vertical:** Adjust the top and bottom side of the projected image to make it an even rectangle. It is used for the images with unequal top and bottom sides.



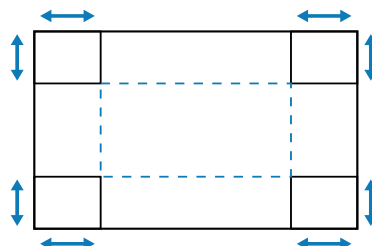
- **Pincushion:** Pincushion function is used to adjust the image with barrel or pincushion distortion.
 - **Horizontal:** Correct the projected image with horizontal barrel or pincushion distortion.



- **Vertical:** Correct the projected image with vertical barrel or pincushion distortion.



- **4-Corner:** Reshape the image by moving the 4 corners of the image to have it fit a specific projection surface.



USING THE PROJECTOR

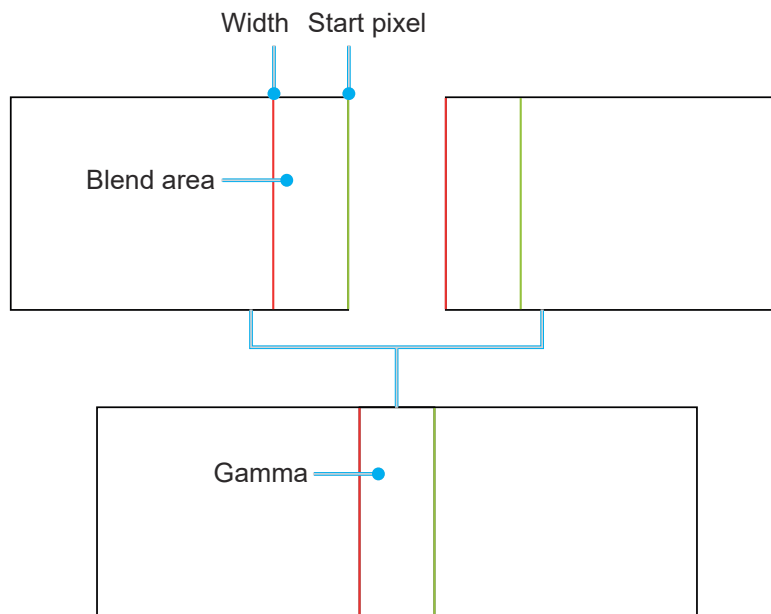
Advanced Warp

Configure advanced warp settings.

Note: When Basic or AP of Warp Control is selected, the Advanced Warp will be unavailable.

- **Grid Color:** Select a grid color for warp and blend pattern between Green, Magenta, Red, and Cyan.
- **Grid Background:** Select the grid background between Black and Transparent.
- **Warp Setting:** Configure warp settings.
 - **Grid Point:** Set the grid points of warp pattern. Options include: 2x2 (default), 3x3, 5x5, 9x9, and 17x17.
 - **Warp Inner:** Turn on to adjust the inner grid.
 - **Warp Sharpness:** When the grid lines are warped from straight into curve, the grid lines will be distorted and become jagged. To avoid the line jaggging, adjust the warp sharpness to blur or sharpen the edge of the images.
- **Blend Setting:** Configure the blend settings directly on the projector to merge two or more adjacent images into one larger and seamless image.
 - **Blend Width:** Set the blend pattern width.
 - **Overlap Grid Number:** Set the blend overlap grid number.
 - **Gamma:** Select the gamma value of the blend area to adjust the curvature of the blending effect.

Note: For installation flexibility we have not applied a FW limitation to the blending menu of this device. Distortion may occur if you attempt to warp to an extreme level. For more complex installs, at a cost, please contact your dealer for external devices for warping.



USING THE PROJECTOR

- **Black Level:** When two images overlap, the overlapping area can appear differently from the areas that do not overlap. You can use the projector's Black Level setting to make the difference less noticeable.
 - **Area:** Mark the area that needs adjusting.
 - **Enable:** Enable or disable the black level adjustment in the selected area.
 - **Edit Area:** Modify the black level of the selected area.
 - **Add Point:** Add up to 32 area control points for black level adjustment.
 - **Remove Point:** Remove at least 4 control points from the selected area.

Note: After adding or removing a control point, press **Enter** to move to the next point counterclockwise.

 - **Brightness:** Adjust the brightness of the selected area.
 - **Red/Green/Blue:** Adjust each color individually of the selected area.
 - **Reset:** Reset the black level to factory default values either on the Bottom or on the Top area or on both areas.

Memory

The projector allows the user to save up to five geometry memories, including the ones set directly on the projector and the ones configured via external software tools. The available options are Save Memory, Apply Memory, and Clear Memory.

Reset

Reset geometric settings to factory default values.

Edge Mask

The edge blending function allows you to hide one or multiple edges of the projected image. You can use this function to remove the video encoding noise on the edges of the video images.

Note: When 3D, 2D High Speed, or PIP/PBP is turned on, the Edge Mask will be unavailable.

Freeze Screen

Select to pause the display screen despite any change in the source device.

Test Pattern

Select a test pattern. The available options are Off, Green Grid, Magenta Grid, White Grid, White, Black, Red, Green, Blue, Yellow, Magenta, Cyan, ANSI Contrast 4x4, Color bar, and Full screen.

PIP/PBP

PIP/PBP (picture in picture/picture by picture) allows simultaneously displaying two images from two input sources.

Note: The PIP/PBP function does not support 3D, 2D High Speed mode, Aspect Ratio, Digital Zoom, and Image Shift.

Screen

Select the appropriate PIP/PBP mode or disable the function.

- **Off:** Disable PIP/PBP mode.
- **PIP:** Display one input source on the main screen and the other input source in an inset window.
- **PBP:** Display two images of the same size on the screen.

Main Source

Select an input source for the main image. The available input sources are VGA, HDMI1, HDMI2, and HDBaseT.

Sub Source

Select an input source for the main image. The available input sources are VGA, HDMI1, HDMI2, and HDBaseT.

USING THE PROJECTOR

Swap

Swap the main source and sub source.

Size

Change the display size of the sub source in PIP mode. The available options are Large, Medium, and Small.

Location

Adjust the location of the sub image. In the layout chart below, the “P” indicates the main image:

- PBP Layout**

PBP Layout	PBP Size		
	Small	Medium	Large
PBP, Main Left			
PBP, Main Right			
PBP, Main Top			
PBP, Main Bottom			

- PIP Layout**

PIP Layout	PIP Size		
	Small	Medium	Large
PIP, Bottom Right			
PIP, Bottom Left			
PIP, Top Left			
PIP, Top Right			

USING THE PROJECTOR

Note: PIP/PBP compatibility table as described below.

PIP/PBP			Main Source					HDBaseT
			VGA	HDMI 2		HDMI 1		
				v1.4	v2.0	v1.4	v2.0	
Sub Source	VGA		—	V	V	V	V	V
	HDMI 2	v1.4	V	—	—	V	V	V
		v2.0	V	—	—	V	V	V
	HDMI 1	v1.4	V	V	V	—	—	V
		v2.0	V	V	V	—	—	V
	HDBaseT		V	V	V	V	V	—

Note:

- a) Flashing lines may occur if the bandwidth of both inputs are too high, please try to reduce the resolution.
- b) Frame tearing may occur due to a difference in frame rate between the Main and the Sub picture, please try to match the frame rate for each input.

Reset

Reset all the display settings to factory default values.

USING THE PROJECTOR

Input Settings menu

Learn how to configure the projector input settings.

Submenus

- Auto Source
- Quick Resync
- Active Inputs
- Latency Adjustment
- VGA
- HDMI

Auto Source

When Auto Source is enabled, the projector automatically detects and selects the input signal. Once an input source is selected, press the Input button on the remote control or keypad to switch to other available sources. When the function is disabled, pressing Input will bring up the Active Inputs submenu.

Quick Resync

Set the quick resync feature.

Active Inputs

Select an input signal from the source list. The available input sources are VGA, HDMI1, HDMI2, and HDBaseT.

Latency Adjustment

Enable this feature to reduce response time.

VGA

Setup the VGA source by selecting the proper Phase and Resolution.

HDMI

Set the projector's HDMI ports.

Output

Set the HDMI 1 or HDMI 2 port to output the signal.

HDMI 1 EDID/HDMI 2 EDID

When receiving a HDMI signal, set the projector's EDID compatibility to display the signal correctly. Select 1.4 for the input devices with HDMI 1.4, or 2.0 for HDMI 2.0 devices.

Note: For a better 3D experience, it is recommended to choose HDMI 1.4.

Reset

Reset all the input settings to factory default values.

USING THE PROJECTOR

Device Setup menu

Learn how to configure the system settings for the projector.

Submenus

- Language
- Projection
- Lens Settings
- Schedule
- Date and Time
- Power Settings
- Light Source Settings
- Shutter
- Audio
- Security
- On Screen Display
- Logo Setup
- High Altitude
- User Data
- System Update

Language

Select a language for the OSD menu. The available languages are English, German, French, Italian, Spanish, Portuguese, Polish, Dutch, Norwegian, Traditional Chinese, Simplified Chinese, Japanese, Korean, Russian, Hungarian, and Thai.

Projection

Change the image direction by selecting a proper projection mode.

Ceiling

Enable the function for ceiling mount installation.

Rear

Check the function for rear projection.

Lens Settings

Configure the lens settings to adjust the image quality and position.

Focus

Use the ▲ and ▼ buttons to adjust the focus of the projected image.

Zoom

Use the ⊕ and ⊖ buttons to adjust the size of the projected image.

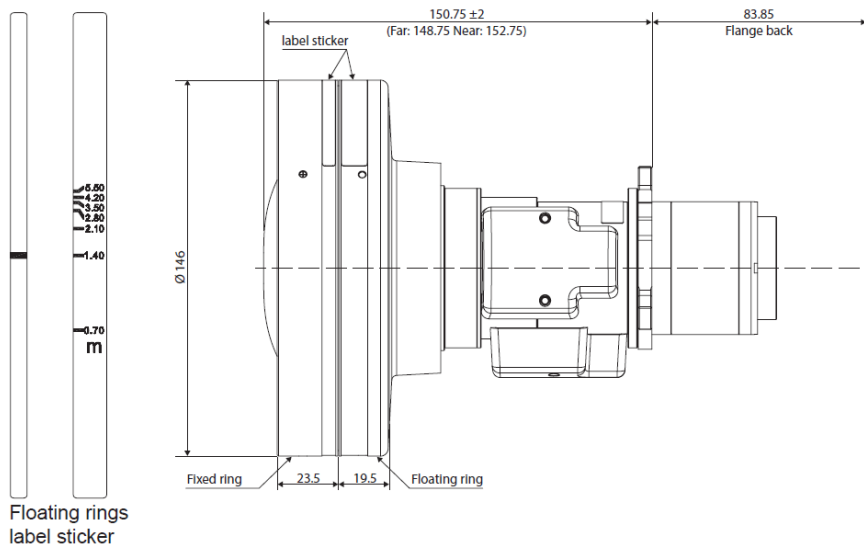
USING THE PROJECTOR

Lens Shift

Use the ▲ ▼ ◀ ▶ buttons to adjust the lens position to shift the projected area.

Note: BX-CTA17 floating ring

- For better optical performance, manually adjust the floating ring before adjusting Zoom & Focus.
- Floating ring's label scale shows the projection distance.
- The projection distance is from the projector lens to the screen. For example, if the distance between the screen and the projector lens is 1.4 m, adjust the floating ring scale to "1.40" for better performance.



Lens Shift Memory

This projector can save up to five lens settings, which records the lens position.

- **Save Memory:** Select a record from 1 to 5 to save the current lens settings.
- **Apply Memory:** Select a record from 1 to 5 to apply the lens settings.
- **Clear Memory:** Clear the saved lens records.

Note:

- Process the lens calibration before setup lens shift memory.
- Performing a lens calibration will clear the saved lens records.
- When the lens calibration is not completed, the lens shift memory will be unavailable.

Lens Calibration

Calibrate the lens position to return it to the center.

Lens Lock

Lock the lens to prevent the lens motors from moving, which disables all lens functions.

Note: When Lens Lock is turned on, the Focus, Zoom, Lens Shift, Lens Shift Memory, and Lens Calibration will be unavailable.

Reset

Reset the lens settings to factory default values.

Schedule

Schedule the projector functions to operate automatically at the set time.

Date and Time

Display the date and time for the projector.

USING THE PROJECTOR

Schedule Mode

Enable or disable the schedule function. If the projector is controlled via external devices or software, the Schedule Mode displays AP Mode, and the projector's schedule functions are grayed out.

View Today

View the event list scheduled for today.

Monday to Sunday

Set up the schedule for days of a week. On the Schedule menu page, select a day and configure the schedule settings.

- **Schedule Enable:** Enable or disable the schedule function for the selected day.
- **Event 01-08:** Select an event record number, and set up the schedule details.
 - **Time:** Set the time for the event.
 - **Event:** Select a function for the event, which operates automatically at the set time. The available functions are Power Settings, Input Source, Light Source Mode, and Shutter.
 - **Reset:** Reset the event settings.
- **More Events / Previous Events (Event 01-16):** Display more event records, and select one to set up the schedule details.
- **Copy Events To:** Copy the events setup for the day to another day.
- **Reset the Day:** Reset the schedule settings for the day.

Reset Schedule

Reset all of the schedule settings.

Date and Time

Set the date and time of the projector.

Clock Mode

Set the clock mode to NTP Server or Manual.

Note: To use NTP Server, make sure the projector is connected to the Internet.

Date

Set a date for the projector. The date format is in Year/Month/Date.

Time

Set the time for the projector.

Daylight Saving Time

Enable or disable the daylight savings function.

NTP Server

Select a NTP Server for the network clock mode.

Time Zone

Set a time zone for the network clock mode.

Update Interval

Set the date and time update interval.

Apply

Apply date and time modifications.

Note:

- When Use NTP Server of Clock Mode is selected, the Date and Time will be unavailable.
- When Manual of Clock Mode is selected, the Daylight Saving Time, NTP Server, Time Zone, and Update Interval will be unavailable.

USING THE PROJECTOR

Power Settings

Configure the projector's power settings.

Power Mode (Standby)

Setup the projector's standby mode.

- **Eco:** Minimum power consumption (0.5 Watt) which does not allow network control.
- **Active:** Low power consumption (< 2 Watt) which allows the LAN module to enter sleep mode and supports to be woken by Wake on LAN (WoL). When the LAN module is woken by WoL, the projector is ready to receive commands over the network.
- **Communication:** More power consumption that allows controlling the projector over the network.

Signal Power On

Turn on this function to have the projector automatically turning on when connected to HDMI input sources. It only applies to the standby projector set to Communication mode.

Auto Power Off

Set an interval timer for the projector to automatically turn off if no signal is detected within the specified time period. Press the ◀ and ▶ buttons to add or reduce time, 1 minutes for each press.

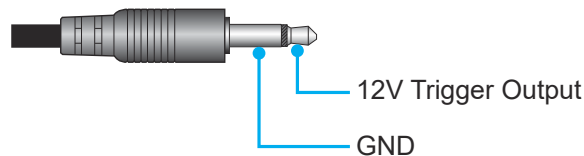
Sleep Timer

Set an interval timer for the projector to automatically turn off after operating for the specified amount of time.

12V Trigger

Use this function to enable or disable the trigger.

Note: 3.5mm TS type mini jack that outputs 12V 200mA (max.) for relay system control.



Reset

Reset the power settings to factory default values.

Light Source Settings

Set up the light source to control the projector brightness.

Light Source Mode

Select a light source mode depending on the installation requirements. The available options are Normal, Eco Mode, and Custom Power.

Custom Brightness

When the Light Source Mode is set to Custom Mode, set up the custom brightness level. Set up the Constant Brightness to maintain the image brightness at a specified level. A special algorithm is designed to compensate for the natural decay of brightness so that the image can be maintained at a fixed brightness level.

- **Brightness Level:** Adjust the brightness level from 30% to 100%.
- **Constant Brightness:** Enable to maintain the image brightness at the set brightness level. A special algorithm is designed to compensate for the natural decay of brightness so that the image can be maintained at a fixed brightness level.

Note: When Dynamic Black or Extreme Black is turned on, only Normal of Light Source Mode is supported.

Shutter

Set up the shutter behavior.

Fade-In

USING THE PROJECTOR

This function allows the fading-in effect when turning off the shutter. The length of the fading effect can be adjusted from 0.5s to 5s.

Fade-Out

This function allows the fading-out effect when turning on the shutter. The length of the fading effect can be adjusted from 0.5s to 5s.

Startup

Select the shutter behavior when turning on the projector.

- **Shutter Off:** Projector projects images normally after being powered on.
- **Shutter On:** Projector automatically turns on shutter after being powered on.

Audio

Set up the projector audio.

Mute

Turn off or turn on the projector sound.

Volume

Adjust the projector audio volume level.

Security

Set up security verification to protect the projector.

Security

Select On to protect the projector with a password. If the user enters incorrect password three times, a message will pop up warning that the projector shuts down in 10 seconds.

Security Timer

Specify the length of time the projector can be used without the password. Once the timer counts to 0, the user must enter a password to use the projector. The timer restarts every time the projector is turned on.

Change Password

Change the projector password.

Note: *In the last minute before reaching a specified timer, including Auto Power Off, Sleep Timer, and Security Timer, an on-screen message will pop up warning that the projector shuts down in 60 seconds. Press any button on the remote control or projector keypad to reset the timer and the projector remains on.*

On Screen Display

Set up the on screen display menus.

Menu Location

Select the menu location from Top Left, Top Right, Center, Bottom Left, and Bottom Right.

Menu Transparency

Set the menu transparency level.

Menu Timer

Set the length of time the menu displays on the screen.

Information Hide

Enable or disable the corner information messages, such as input source, IP address, and so on.

Background

Set a background color to display when no input signal is detected. The available options are Blue, Black, White, and Logo.

Logo Setup

Set up the logo for the startup screen.

USING THE PROJECTOR

Change Logo

Change the logo for the startup screen. Apart from the Default logo, user can select from Default, Neutral, User Logo, and Captured Logo.

- **Default:** The projector default logo.
- **Neutral:** The logo is not displayed on the startup screen.
- **User Logo:** The user logo uploaded from the web control panel.
- **Captured Logo:** The logo saved via the Logo Capture function.

Note: *The supported logo format is PNG and size is 1920 x 1200 pixels.*

Logo Capture

Capture part of the projected image and save it as a customized logo.

Delete Logo

Delete the saved customized logo, including the Captured Logo and Use Logo.

High Altitude

Select On to increase the fan speed. To ensure the image quality and prevent damage to the projector, enable High Altitude mode in high temperature, high humidity, or high altitude environment.

User Data

User can save the projector settings as user data and reload the settings later.

- **Save all settings:** Save all of the projector settings as user data. User can save up to 5 records.
- **Load all settings:** Load the previously saved user data.

System Update

Update the system automatically or manually.

- **Auto:** System checks for new updates automatically every time it is connected to the Internet.
- **Auto Download:** When both "Auto" and "Auto Download" are On, new updates will be downloaded automatically when the projector is restarted.

Note:

1. *When new updates are downloaded automatically, there will be no prompts.*
2. *When the Power Off button is pressed, if the download is complete, a prompt to update will pop up.*
3. *Select the Update option to start the update.*

- **Update:** Manually update the system firmware.

Reset

Reset the settings to factory default values.

- **Reset OSD:** Reset OSD settings to default values.
- **Reset to Default:** Reset all projector settings to default values.
- **Reset Selective:** Reset the settings of one of the main menus. User can choose from Image, Display, Input, Communication, and Setup.

USING THE PROJECTOR

Communication menu

Communication menu is used to configure the settings that allow the projector to communicate with other projectors or control devices.

Submenus

- Projector ID
- Remote Setup
- Network Setup
- Email Notification
- Control
- Baud Rate

Projector ID

Assign an ID code for the projector from 00 to 99. Use this code as the projector ID when controlling the projector by RS232, Telnet or other control methods.

Remote Setup

Configure the settings of the Infra-Red (IR) remote control.

Remote Code

Press and hold the remote control **ID** key. When all the key lights turn on, press the number key 00-99 to assign a number. When all key lights flash rapidly twice, the remote control code has been changed. At this time, release the remote control **ID** key.

Quick Switch Code

The IR receiving function of the projector can be temporarily deactivated by hot key(0~9) to avoid the IR interference between projectors. The remote ID needs to be set to All.

Note: When hotkey is on, the default function (Direct Source, Zoom/Focus, 3D) are inactive temporarily.

IR Function

Set the remote receiver for the projector to control the communication between the projector and the IR remote.

- **Front:** Enable or disable the front remote receiver.
- **Top:** Enable or disable the top remote receiver.
- **HDBaseT:** Select On to set the HDBaseT terminal as the remote receiver.

User 1 / User 2

Assign a function to the User 1 and User 2 buttons on the remote control. It allows you to use the function easily without going through the OSD menus. The available functions are Freeze Screen [User 1 default], Blank Screen, PIP/PBP [User 2 default], Aspect Ratio, Information Hide, Network setup, Projector ID, Color Matching, Reset Selective, Quick Switch Code, Audio Mute, and Audio Volume.

Network Setup

Configure the projector's network settings.

LAN Interface

To avoid clash, specify the LAN interface to RJ-45 or HDBaseT.

MAC Address

Display the MAC address. (Read only)

Network Status

Display the network connection status. (Read only)

DHCP

USING THE PROJECTOR

Turn on DHCP to automatically acquire IP address, subnet mask, gateway, and DNS.

IP Address

Assign the projector's IP address.

Subnet Mask

Assign the projector's subnet mask.

Gateway

Assign the projector's gateway.

DNS

Assign the projector's DNS.

Apply

Apply the wired network settings.

Network Reset

Reset the network settings to default factory values.

Note: When DHCP is turned on, the IP Address, Subnet Mask, Gateway, and DNS will be unavailable.

Email Notification

Set up the email notification for the projector.

Fan Error / Power On/Off / Video Loss / Laser

When a Fan Error, Power On/Off, Video Loss, or Laser occurs on the projector, an email notification will be sent to the user

Control

This projector can be controlled remotely by a computer or other external devices through wired network connection. It allows the user to control one or more projectors from a remote control center, such as powering the projector on or off, and adjusting the image brightness or contrast.

Use the Control submenu to select a control device for the projector.

Crestron

Control the projector with Crestron controller and related software (Port: 41794).

For more information, please visit <http://www.crestron.com>.

- **Crestron Setup:** Setup the Crestron IP Address, IPID, and Port. Then select Crestron Setup Apply to save the modifications.

PJ Link

Control the projector with PJLink v1.0 commands (Port: 4352).

For more information, please visit <http://pjlink.jbmia.or.jp/english>.

- **PJ Link Service:** Setup the address for the PJ Link Authentication, Password, Service, and select PJ Link Setup Apply to save the modifications.

Extron

Control the projector with Extron devices (Port: 2023).

For more information, please visit <http://www.extron.com>.

AMX

Control the projector with AMX devices. (Port: 9131)

For more information, please visit <http://www.amx.com>.

Telnet

Control the projector using RS232 commands through Telnet connection. (Port: 23)

For more information, refer to "Using RS232 command by Telnet" on page 66.

USING THE PROJECTOR

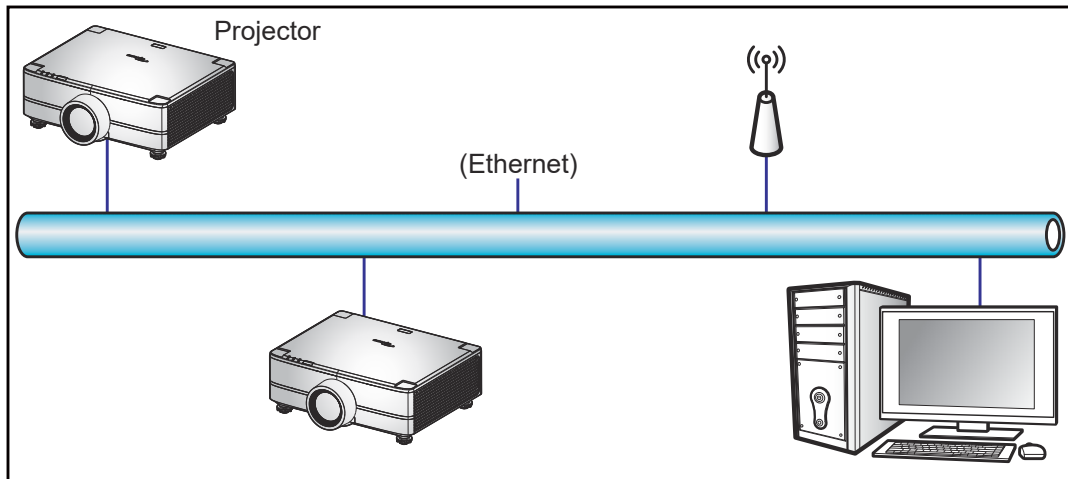
HTTP

Control the projector with web browser. (Port: 80)

For more information, refer to “Using the web control panel” on page 64.

Reset

Reset the control functions to default factory values.



Note:

- *Crestron is a registered trademark of Crestron Electronics, Inc. of the United States.*
- *Extron is a registered trademark of Extron Electronics, Inc. of the United States.*
- *AMX is a registered trademark of AMX LLC of the United States.*
- *PJLink applied for trademark and logo registration in Japan, the United States of America, and other countries by JBMIA.*
- *For more information about the various types of external devices which can be connected to the LAN / RJ45 port and remotely control the projector, as well as the supported commands for these external devices, please contact the Support-Service directly.*
- *Support OMSC and OMSL. For more information, please contact the Support-Service directly.*

Baud Rate

Set the baud rate for Serial Port In and Serial Port Out. The available options are 1200, 2400, 4800, 9600, 19200, 38400, 57600, and 115200 (default).

Reset

Reset all network settings to default factory values.

USING THE PROJECTOR

Using the web control panel

The web control panel allows the user to configure various projector settings using a web browser from any personal computer or mobile devices.

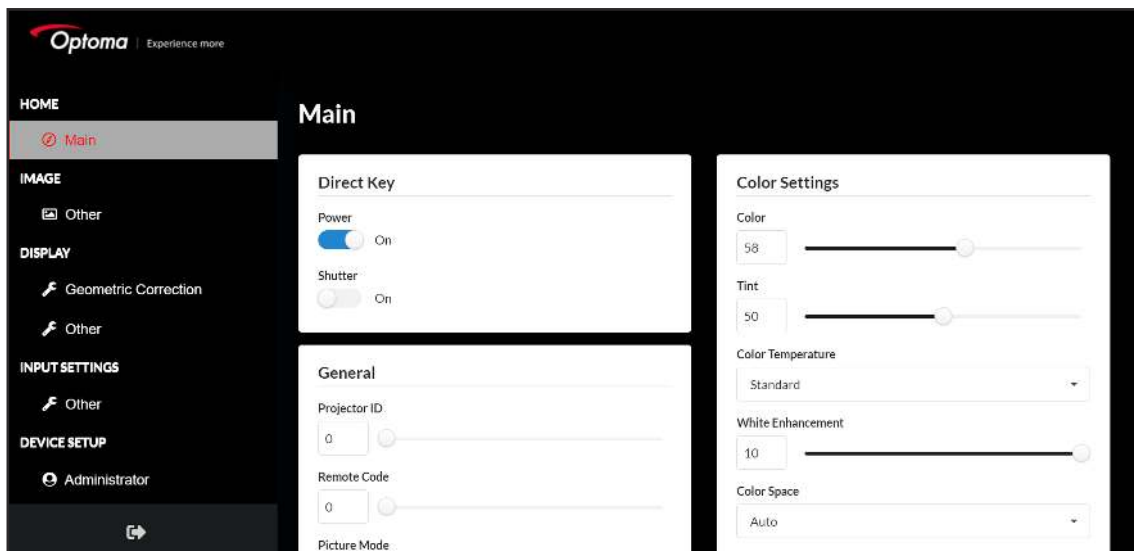
System Requirements

To use the web control panel, make sure your devices and software meet the minimum system requirements.

- RJ45 cable (CAT-5e) or wireless dongle
- PC, laptop, mobile phone, or tablet installed with a web browser
- Compatible web browsers:
 - Microsoft Edge 40 or higher version
 - Firefox 57 or higher version
 - Chrome 63 or higher version

Overview of the web control panel

Configure the projector settings using web browser.



Menu	Description
HOME	View the projector information and firmware version details.
IMAGE	To configure image settings.
DISPLAY	To configure the settings to properly project images according to your installation circumstances.
INPUT SETTINGS	To configure the projector input settings.
DEVICE SETUP	To configure the system settings for the projector.
COMMUNICATION	Communication menu is used to configure the settings that allow the projector to communicate with other projectors or control devices.
INFORMATION	View the projector information about its status and settings. The projector information is read only.

USING THE PROJECTOR

Accessing the web control panel

When network is available, connect the projector and the computer to the same network. Use the projector address as the web URL to open the web control panel in a browser.

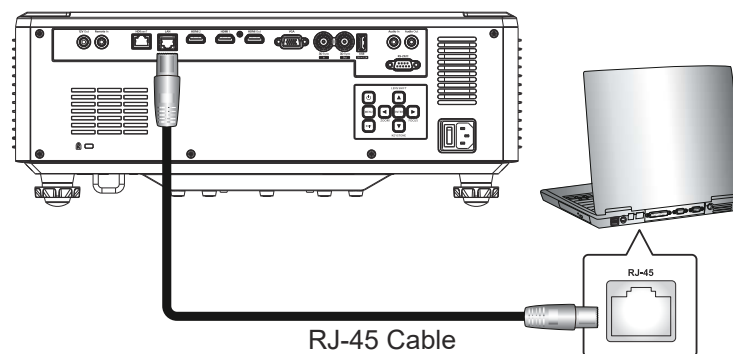
1. Check the projector address using the OSD menu.
 - On a wired network, select **Communication > Network Setup > IP Address**.
2. Open a web browser and type the projector address in the address bar.
3. The web page redirects to the web control panel.
4. In the Username field, type the username: admin (default) In the Password field, type the password.: Device serial number (default). Path: Menu -> Information -> Device -> Serial Number.

Note: *It is needed to change the username and password once you have logged in. It is also advised to use a strong password.*

When network is not available, refer to “Directly connect the projector to a computer” section.

Directly connect the projector to a computer

When network is not available, connect the projector to the computer directly using a RJ-45 cable, and configure the network settings manually.



1. Assign IP address to the projector
 - From the OSD menu, select **Network Setup > DHCP**.
 - Turn off DHCP, and manually set the projector's IP Address, Subnet Mask, and Gateway.
 - Press **Enter** to confirm the settings.
2. Assign IP address to the computer
 - Set the Default Gateway and Subnet Mask of the computer to match the projector.
 - Set the IP address of the computer to match the first three numbers of the projector.
For example, if the projector IP address is 192.168.000.100, set the computer IP address to 192.168.000.xxx, where xxx is not 100.
3. Open a web browser and type the projector address in the address bar.
4. The web page redirects to the web control panel.

USING THE PROJECTOR

Using RS232 command by Telnet

This projector supports using RS232 commands through Telnet connection.

1. Set up a direct connection between the projector and computer. Refer to *Directly connect the projector to a computer* on page 65.
2. Disable the firewall on the computer.
3. Open the command dialogue on the computer. For Windows 7 operating system, select **Start > All Programs > Accessories > Command Prompt**.
4. Input the command "telnet ttt.xxx.yyy.zzz 23".
Replace "ttt.xxx.yyy.zzz" with the projector IP address.
5. Press **Enter** on the computer keyboard.

Specification for RS232 by Telnet

- Telnet: TCP
- Telnet port: 23 (contact service team for more details)
- Telnet utility: Windows "TELNET.exe" (console mode).
- Disconnection for RS232-by-Telnet control normally: Close
- Below are the limitations for using Windows Telnet utility directly after TELNET connection is ready:
 - There is less than 50 bytes for successive network payload for Telnet-Control application.
 - There is less than 26 bytes for one complete RS232 command for Telnet-Control.
 - Minimum delay for next RS232 command must be more than 200 (ms). Information menu.

Info menu

View the projector information about its status and settings. The projector information is read only.

Submenus

- Device
- System Status
- Communication
- Signal
- Firmware Version

ADDITIONAL INFORMATION

Compatible Resolutions

Digital

HDMI 2.0		
Established Timing	Standard Timing	Detail Timing
640 x 480 @ 60Hz	800 x 600 @ 120Hz	640 x 480 @ 60Hz
640 x 480 @ 67Hz	1280 x 768 @ 120Hz	720 x 480 @ 60Hz
640 x 480 @ 72Hz	1280 x 800 @ 75Hz	720 x 576 @ 50Hz
640 x 480 @ 75Hz	1280 x 1024 @ 60Hz	720 x 480i @ 60Hz
720 x 400 @ 70Hz	1360 x 765 @ 60Hz	720 x 576i @ 50Hz
720 x 400 @ 88Hz	1400 x 1050 @ 60Hz	1280 x 720 @ 50Hz
800 x 600 @ 56Hz	1600 x 1200 @ 60Hz	1280 x 720 @ 60Hz
800 x 600 @ 60Hz	1680 x 1050 @ 60Hz	1280 x 720 @ 120Hz
800 x 600 @ 72Hz		1440 x 480 @ 60Hz
800 x 600 @ 75Hz		1920 x 1080 @ 24Hz
832 x 624 @ 75Hz		1920 x 1080 @ 25Hz
1024 x 768 @ 60Hz		1920 x 1080 @ 50Hz
1024 x 768 @ 70Hz		1920 x 1080 @ 60Hz
1024 x 768 @ 75Hz		1920 x 1080 @ 120Hz
1152 x 870 @ 75Hz		1920 x 1080i @ 50Hz
1280 x 1024 @ 75Hz		1920 x 1080i @ 60Hz
		1920 x 1200 @ 59Hz
		3840 x 2160 @ 24Hz
		3840 x 2160 @ 25Hz
		3840 x 2160 @ 30Hz
		3840 x 2160 @ 50Hz
		3840 x 2160 @ 60Hz
		4096 x 2160 @ 24Hz
		4096 x 2160 @ 25Hz
		4096 x 2160 @ 30Hz
		4096 x 2160 @ 50Hz
		4096 x 2160 @ 60Hz

ADDITIONAL INFORMATION

HDMI 1.4		
Established Timing	Standard Timing	Detail Timing
640 x 480 @ 60Hz	800 x 600 @ 120Hz	640 x 480 @ 60Hz
640 x 480 @ 67Hz	1280 x 768 @ 120Hz	720 x 480 @ 60Hz
640 x 480 @ 72Hz	1280 x 800 @ 75Hz	720 x 576 @ 50Hz
640 x 480 @ 75Hz	1280 x 1024 @ 60Hz	720 x 480i @ 60Hz
720 x 400 @ 70Hz	1360 x 765 @ 60Hz	720 x 576i @ 50Hz
720 x 400 @ 88Hz	1400 x 1050 @ 60Hz	1280 x 720 @ 50Hz
800 x 600 @ 56Hz	1600 x 1200 @ 60Hz	1280 x 720 @ 60Hz
800 x 600 @ 60Hz	1680 x 1050 @ 60Hz	1440 x 480 @ 60Hz
800 x 600 @ 72Hz		1920 x 1080 @ 24Hz
800 x 600 @ 75Hz		1920 x 1080 @ 25Hz
832 x 624 @ 75Hz		1920 x 1080 @ 50Hz
1024 x 768 @ 60Hz		1920 x 1080 @ 60Hz
1024 x 768 @ 70Hz		1920 x 1080i @ 50Hz
1024 x 768 @ 75Hz		1920 x 1080i @ 60Hz
1152 x 870 @ 75Hz		1920 x 1200 @ 59Hz
1280 x 1024 @ 75Hz		

Analog

Analog		
Established Timing	Standard Timing	Detail Timing
640 x 480 @ 60Hz	1280 x 800 @ 75Hz	1920 x 1080 @ 60Hz
640 x 480 @ 67Hz	1280 x 1024 @ 60Hz	1920 x 1200 @ 59Hz
640 x 480 @ 72Hz	1360 x 765 @ 60Hz	
640 x 480 @ 75Hz	1400 x 1050 @ 60Hz	
720 x 400 @ 70Hz	1440 x 900 @ 60Hz	
720 x 400 @ 88Hz	1440 x 900 @ 75Hz	
800 x 600 @ 56Hz	1600 x 1200 @ 60Hz	
800 x 600 @ 60Hz	1680 x 1050 @ 60Hz	
800 x 600 @ 72Hz		
800 x 600 @ 75Hz		
832 x 624 @ 75Hz		
1024 x 768 @ 60Hz		
1024 x 768 @ 70Hz		
1024 x 768 @ 75Hz		
1152 x 870 @ 75Hz		
1280 x 1024 @ 75Hz		

ADDITIONAL INFORMATION

True 3D video compatibility

		Input timing	
Input Resolutions	HDMI 1.4a 3D Input	1280 x 720P @ 50Hz	Top and Bottom
		1280 x 720P @ 60Hz	Top and Bottom
		1280 x 720P @ 50Hz	Frame Packing
		1280 x 720P @ 60Hz	Frame Packing
		1920 x 1080P @ 24Hz	Top and Bottom
		1920 x 1080P @ 24Hz	Frame Packing
		1920 x 1080i @ 50Hz	Side by Side
		1920 x 1080i @ 60Hz	Side by Side
		1024 x 768 @ 120Hz	Frame Sequential
		1280 x 720 @ 120Hz	Frame Sequential
		1280 x 800 @ 120Hz	Frame Sequential
		1920 x 1080P @ 60Hz	Frame Sequential
		1920 x 1080P @ 120Hz	Frame Sequential
		1920 x 1200 @ 60Hz	Frame Sequential
		800 x 600 @ 120Hz	Frame Sequential

Note: If 3D input is 1080p@24Hz, the DMD should replay with integral multiple with 3D mode.

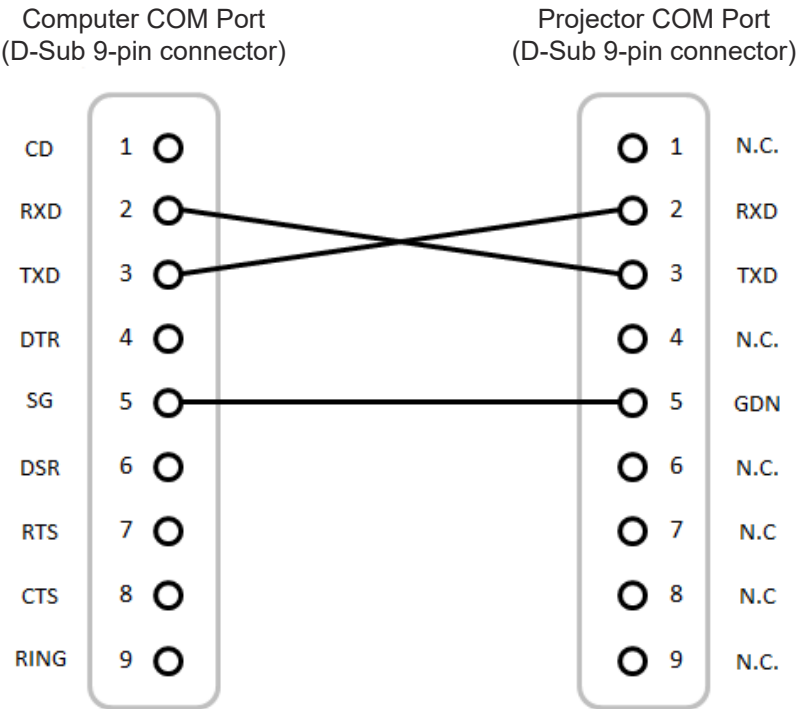
ADDITIONAL INFORMATION

RS232 Port Setting and Signals Connection

RS232 Port Setting

Items	Method
Communication Method	Asynchronous Communication
Baud Rate	115200
Data Bits	8 bits
Parity	None
Stop Bits	1
Flow Control	None

RS232 Signals Connection



Note: RS232 shell is grounded.

ADDITIONAL INFORMATION

Image Size and Projection Distance

1.6x lens model

The size of projected images is 50 ~ 300 inches (1.27 ~ 7.62 m)

Screen Size 16:10 (Wx H)						Projector Distance			
Diagonal Length of Image		Width		Height		Wide		Tele	
inch	m	inch	m	inch	m	inch	m	inch	m
50	1.27	42.4	1.08	26.5	0.67	52.3	1.33	84.0	2.13
60	1.52	50.9	1.29	31.8	0.81	63.1	1.60	101.2	2.57
70	1.78	59.4	1.51	37.1	0.94	74.0	1.88	118.4	3.01
80	2.03	67.8	1.72	42.4	1.08	84.8	2.15	135.6	3.44
90	2.29	76.3	1.94	47.7	1.21	95.7	2.43	152.8	3.88
100	2.54	84.8	2.15	53.0	1.35	106.5	2.71	170.0	4.32
120	3.05	101.8	2.58	63.6	1.62	128.3	3.26	204.4	5.19
150	3.81	127.2	3.23	79.5	2.02	160.8	4.09	256.0	6.50
180	4.57	152.6	3.88	95.4	2.42	193.4	4.91	307.6	7.81
200	5.08	169.6	4.31	106.0	2.69	215.1	5.46	342.0	8.69
250	6.35	212.0	5.38	132.5	3.37	269.4	6.84	428.0	10.87
300	7.62	254.4	6.46	159.0	4.04	323.7	8.22	514.0	13.06

1.15x lens model

The size of projected images is 50 ~ 1000 inches (1.27 ~ 25.4 m)

Screen Size 16:10 (Wx H)						Projector Distance			
Diagonal Length of Image		Width		Height		Wide		Tele	
inch	m	inch	m	inch	m	inch	m	inch	m
50	1.27	42.4	1.08	26.5	0.67	27.0	0.69	31.3	0.79
60	1.52	50.9	1.29	31.8	0.81	32.7	0.83	37.8	0.96
70	1.78	59.4	1.51	37.1	0.94	38.4	0.98	44.4	1.13
80	2.03	67.8	1.72	42.4	1.08	44.1	1.12	50.9	1.29
90	2.29	76.3	1.94	47.7	1.21	49.8	1.27	57.5	1.46
100	2.54	84.8	2.15	53.0	1.35	55.5	1.41	64.1	1.63
120	3.05	101.8	2.58	63.6	1.62	66.9	1.70	77.2	1.96
150	3.81	127.2	3.23	79.5	2.02	84.0	2.13	96.9	2.46
180	4.57	152.6	3.88	95.4	2.42	101.2	2.57	116.6	2.96
200	5.08	169.6	4.31	106.0	2.69	112.6	2.86	129.7	3.29
250	6.35	212.0	5.38	132.5	3.37	141.1	3.58	162.5	4.13
300	7.62	254.4	6.46	159.0	4.04	169.6	4.31	195.3	4.96
350	8.89	296.8	7.54	185.5	4.71	198.2	5.03	228.1	5.79
400	10.16	339.2	8.62	212.0	5.38	226.7	5.76	260.9	6.63
500	12.7	424.0	10.77	265.0	6.73	283.7	7.21	326.5	8.29
600	15.24	508.8	12.92	318.0	8.08	340.8	8.66	392.1	9.96
700	17.78	593.6	15.08	371.0	9.42	397.9	10.11	457.8	11.63

ADDITIONAL INFORMATION

Screen Size 16:10 (Wx H)						Projector Distance			
Diagonal Length of Image		Width		Height		Wide		Tele	
inch	m	inch	m	inch	m	inch	m	inch	m
800	20.32	678.4	17.23	424.0	10.77	454.9	11.55	523.4	13.30
900	22.86	763.2	19.39	477.0	12.12	512.0	13.00	589.0	14.96
1000	25.4	848.0	21.54	530.0	13.46	569.0	14.45	654.6	16.63

1.26x lens model

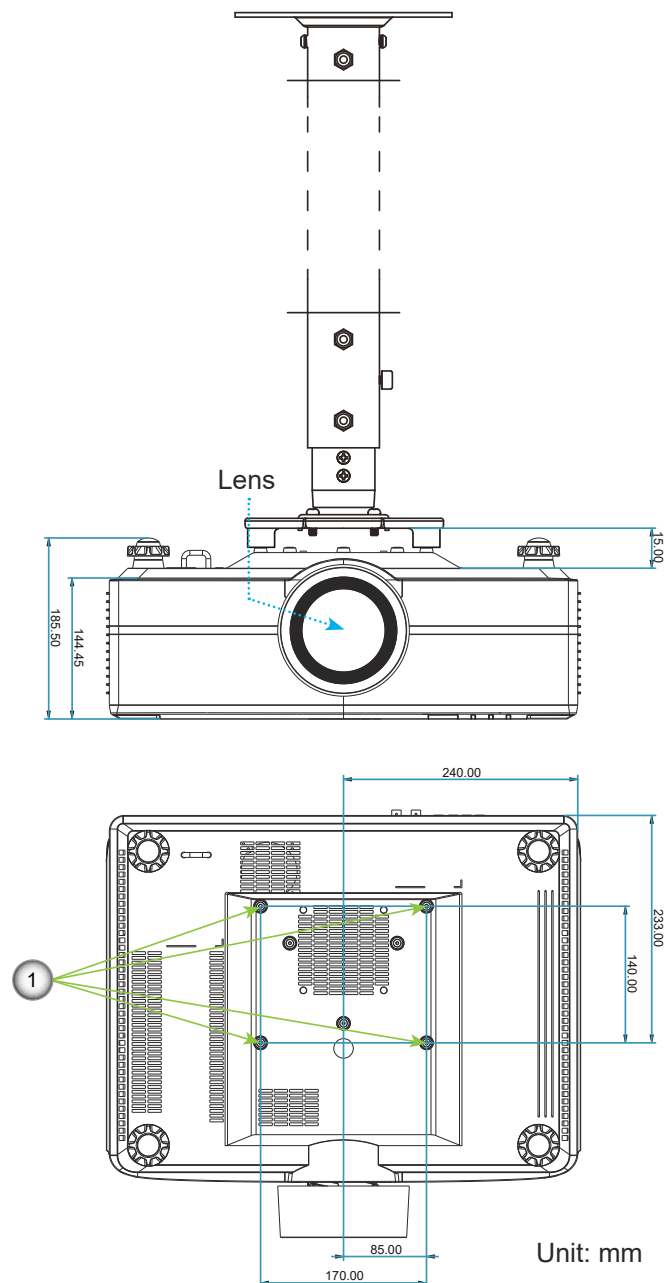
The size of projected images is 50 ~ 300 inches (1.05 ~ 7.62 m)

Screen Size 16:10 (Wx H)						Projector Distance			
Diagonal Length of Image		Width		Height		Wide		Tele	
inch	m	inch	m	inch	m	inch	m	inch	m
50	1.27	42.4	1.08	26.5	0.67	31.9	0.81	40.4	1.03
60	1.52	50.9	1.29	31.8	0.81	38.1	0.97	48.2	1.23
70	1.78	59.4	1.51	37.1	0.94	44.6	1.13	56.5	1.43
80	2.03	67.8	1.72	42.4	1.08	50.8	1.29	64.3	1.63
90	2.29	76.3	1.94	47.7	1.21	57.3	1.46	72.6	1.84
100	2.54	84.8	2.15	53.0	1.35	63.5	1.61	80.4	2.04
120	3.05	101.8	2.58	63.6	1.62	76.5	1.94	96.9	2.46
150	3.81	127.2	3.23	79.5	2.02	95.4	2.42	120.8	3.07
180	4.57	152.6	3.88	95.4	2.42	114.6	2.91	145.1	3.69
200	5.08	169.6	4.31	106.0	2.69	127.3	3.23	161.2	4.09
250	6.35	212.0	5.38	132.5	3.37	158.9	4.04	201.2	5.11
300	7.62	254.4	6.46	159.0	4.04	190.7	4.85	241.6	6.14

ADDITIONAL INFORMATION

Ceiling Mount Installation

1. To prevent damage to your projector, please use the Optoma ceiling mount.
2. If you wish to use a third party ceiling mount kit, please ensure the screws used to attach a mount to the projector meet the following specifications:
 - Screw type: M4*4
 - Minimum screw length: 8 mm

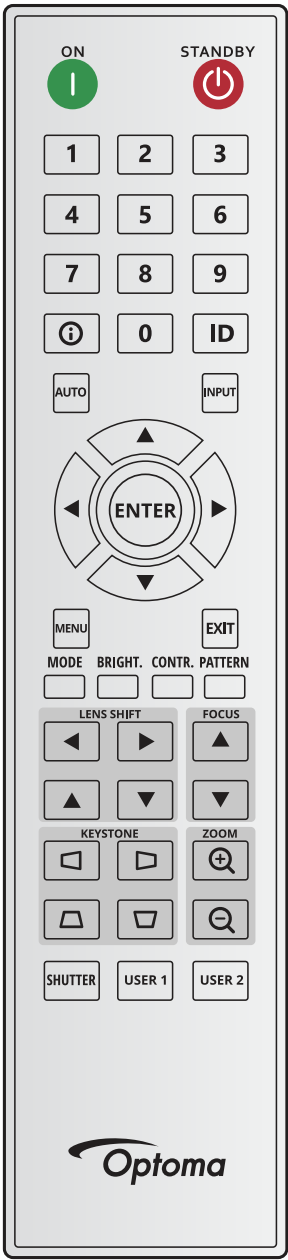


Note:

1. Mounting holes for ceiling mount.
2. Please note that damage resulting from incorrect installation will void the warranty.

ADDITIONAL INFORMATION

IR remote codes



Key Legend	Key Position	Repeat Format	Address		Data		Description
			Byte 1	Byte 2	Byte 3	Byte 4	
ON (I)	1	F1	32	CD	2	FD	Press to turn on the projector.
OFF (⏻)	2	F1	32	CD	2E	D1	Press to turn off the projector.
1	3	F1	32	CD	72	8D	Use as numeric keypad number “1”.
2	4	F1	32	CD	73	8C	Use as numeric keypad number “2”.
3	5	F1	32	CD	74	8B	Use as numeric keypad number “3”.
4	6	F1	32	CD	75	8A	Use as numeric keypad number “4”.
5	7	F1	32	CD	77	88	Use as numeric keypad number “5”.
6	8	F1	32	CD	78	87	Use as numeric keypad number “6”.

ADDITIONAL INFORMATION

Key Legend	Key Position	Repeat Format	Address		Data		Description
			Byte 1	Byte 2	Byte 3	Byte 4	
7	9	F1	32	CD	79	86	Use as numeric keypad number "7".
8	10	F1	32	CD	80	7F	Use as numeric keypad number "8".
9	11	F1	32	CD	81	7E	Use as numeric keypad number "9".
Info (i)	12	F1	32	CD	82	7D	Press to display source image information.
0	13	F1	32	CD	25	DA	Use as numeric keypad number "0".
ID	14	F1	32	CD	A7	58	Press to set remote ID.
Auto	15	F1	32	CD	4	FB	Press to automatically synchronize the projector to the input source.
Input	16	F1	32	CD	18	E7	Press to select an input signal.
UP (▲)	17	F1	32	CD	0F	F0	Press to select items or make adjustments to our selection.
LEFT (◀)	18	F1	32	CD	11	EE	Press to select items or make adjustments to our selection.
Enter	19	F1	32	CD	14	EB	Press to confirm your item selection.
RIGHT (▶)	20	F1	32	CD	10	EF	Press to select items or make adjustments to our selection.
DOWN (▼)	21	F1	32	CD	12	ED	Press to select items or make adjustments to our selection.
Menu	22	F1	32	CD	0E	F1	Press to display the on-screen display menus for projector.
Exit	23	F1	32	CD	2A	D5	Press to return to previous level or exit menus if at top level.
Mode	24	F1	32	CD	5	FA	Press to select the preset display mode.
Bright.	25	F1	32	CD	28	D7	Press to adjust amount of light in the image.
Contr.	26	F1	32	CD	29	D6	Press to adjust difference between dark and light.
Pattern	27	F1	32	CD	58	A7	Press to display a test pattern.
Lens Shift ◀	28	F1	32	CD	41	BE	Press to adjust the position of the image horizontally.
Lens Shift ▶	29	F1	32	CD	42	BD	
Focus ▲	30	F1	32	CD	86	79	Press to adjust focus to improve image clarity as desired.
Lens Shift ▲	31	F1	32	CD	34	CB	Press to adjust the position of the image vertically.
Lens Shift ▼	32	F1	32	CD	32	CD	Press to adjust the position of the image vertically.
Focus ▼	33	F1	32	CD	26	D9	Press to adjust focus to improve image clarity as desired.
Keystone ◻	34	F1	32	CD	87	78	Press to adjust the horizontal keystone.
Keystone ▤	35	F1	32	CD	51	AE	Press to adjust the horizontal keystone.
Zoom ⊕	36	F1	32	CD	52	AD	Press to adjust zoom to achieve a desired image size.
Keystone ▤	37	F1	32	CD	53	AC	Press to adjust the vertical keystone.
Keystone ◻	38	F1	32	CD	54	AB	Press to adjust the vertical keystone.
Zoom ⊖	39	F1	32	CD	55	AA	Press to adjust zoom to achieve a desired image size.
Shutter (AV Mute)	40	F1	32	CD	56	A9	Press to hide/unhide the screen picture.
User 1	41	F1	32	CD	57	A8	Press to assign user functions. Please refer to "Remote Setup" on page 23.
User 2	42	F1	32	CD	27	D8	Press to assign user functions. Please refer to "Remote Setup" on page 23.

ADDITIONAL INFORMATION

Troubleshooting

If you experience a problem with your projector, please refer to the following information. If a problem persists, please contact your local reseller or service center.

Image problems

-  *No image appears on-screen*
- Ensure all the cables and power connections are correctly and securely connected as described in the *Setup and Installation* section.
 - Ensure the pins of connectors are not crooked or broken.
 - Ensure that the Shutter (AV Mute) feature is not turned on.
-  *Image is out of focus*
- Press the **Focus ▲** or **Focus ▼** button on the remote control or projector keypad to adjust the focus until the image is sharp and legible.
 - Make sure the projection screen is between the required distance from the projector. (Please refer to *Image size and projection distance* page 71).
-  *The image is stretched when displaying 16:10 DVD title*
- When you play anamorphic DVD or 16:10 DVD, the projector will show the best image in 16:10 format on projector side.
 - If you play 4:3 format DVD title, please change the format as 4:3 in projector OSD.
 - Please setup the display format as 16:10 (wide) aspect ratio type on your DVD player.
-  *Image is too small or too large*
- Press the **Zoom ⊕** or **Zoom ⊖** button on the remote control or projector keypad to adjust the projected image size.
 - Move the projector closer to or further from the screen.
 - From the OSD menu, select **Display > Aspect Ratio** to change the aspect ratio.
-  *Image has slanted sides:*
- If possible, reposition the projector so that it is centered on the screen and below the bottom of the screen.
 - Press the **Keystone**     buttons on the remote control to adjust the screen shape.
-  *Image is reversed*
- From the OSD menu, select **Device Setup > Projection > Rear** to reverse the image so you can project from behind a translucent screen.

Other problems

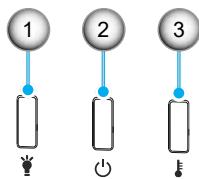
-  *The projector stops responding to all controls*
- If possible, turn off the projector, then unplug the power cord and wait at least 20 seconds before reconnecting power.

Remote control problems

-  *If the remote control does not work*
- Check that the operating angle of the remote control is pointed within $\pm 30^\circ$ to the IR receivers on the projector.
 - Make sure there are not any obstructions between the remote control and the projector. Move to within 20 meters (65.6 feet) of the projector.
 - Make sure batteries are inserted correctly.
 - Replace batteries if they are exhausted.

ADDITIONAL INFORMATION

LED Indicators and Lightning Messages



No.	Item
1.	Light LED
2.	Power LED
3.	Temp LED

Status	Light LED	Power LED		Temp LED
	Red	Red	Green	Red
Standby	N/A	Steady light	N/A	N/A
Power On	N/A	N/A	Steady light	N/A
Warning Up Start	N/A	Flashing (1 sec off / 1 sec on)	N/A	N/A
Cooling Down Start	N/A	N/A	Flashing (0.5 sec off / 0.5 sec on)	N/A
AV Mute	Flashing (1 sec off / 1 sec on)	N/A	Steady light	N/A
Error (Power Failure)	Steady light	N/A	N/A	Steady light
Error (Fan Failure)	N/A	N/A	N/A	Flashing (3 sec on / 3 sec off)
Error (Color Wheel Breakdown)	N/A	N/A	N/A	Flashing (0.5 sec off / 0.5 sec on)
Error (Over Temp)	N/A	N/A	N/A	Steady light
Error (LD Over Temp)	N/A	N/A	N/A	Steady light
Error (LD Voltage Failure)	Steady light	N/A	N/A	N/A
Error (Temp Sensor Disconnect)	Flashing (0.5 sec off / 0.5 sec on)	Flashing (0.5 sec off / 0.5 sec on)	N/A	N/A
Error (LD Failure)	Steady light	N/A	Steady light	N/A
Upgrade Process	Flashing (3 sec off / 3 sec on)	Flashing (3 sec off / 3 sec on)	Flashing (3 sec off / 3 sec on)	Flashing (3 sec off / 3 sec on)

Note: The light off for 10min when projector into upgrade process and All LED Flashing (3 sec off/ 3 sec on)

ADDITIONAL INFORMATION

Specifications

Optical	Description		
Lens type	1.6x	1.15x	1.26x
Throw ratio	1.25~2.0	0.65~0.75	0.75~0.95
Maximum resolution	WUXGA	WUXGA	WUXGA
Zoom & focus adjustment	Power	Power	Power
Image size (diagonal)	50"~300"	50"~1000"	50"~300"

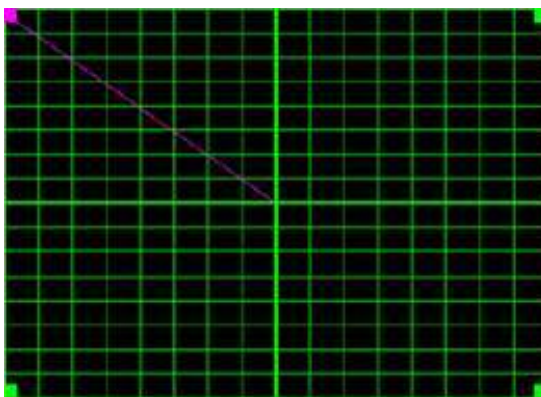
Electrical	Description
Inputs	- HDMI 1 v2.0/4K - HDMI 2 v2.0/v1.4a - VGA-IN - 3D SYNC IN - USB Type-A x1 - AUDIO-IN 3.5mm
Outputs	- HDMI OUT - 3D SYNC OUT - AUDIO-OUT 3.5mm - 12V OUT Trigger
Control	- Wired IR - HDBaseT - RJ-45 (support web control) - RS232
Color reproduction	1073.4 Million color
Scan rate	- Horizontal scan rate: 15.38 ~ 91.15 KHz - Vertical scan rate: 24 ~ 85 Hz (120 Hz for 3D feature)
Built-in speaker	2x 10W speakers
Power requirement	100 - 240V $\pm$ 10%, AC 50/60Hz
Power Consumption	- Normal mode: 520W $\pm$ 15% @ 110Vac / 505W $\pm$ 15% @ 220Vac - ECO mode: 265W $\pm$ 15% @ 110Vac / 260W $\pm$ 15% @ 220Vac
Input current	6.5A
Installation orientation	Front, Rear, Ceiling-top, and Rear-top
Dimensions (W x D x H)	1.6x lens model: - 486 x 432.5 x 176.0 mm (w/o feet) - 486 x 432.5 x 185.5 mm (with feet) 1.15x lens model: - 486 x 427.5 x 176.0 mm (w/o feet) - 486 x 427.5 x 185.5 mm (with feet) 1.26x lens model: - 486 x 394.5 x 176.0 mm (w/o feet) - 486 x 394.5 x 185.5 mm (with feet)
Weight	14 $\pm$ 0.5 Kg
Environmental conditions	Operating in 5 ~ 40°C , 10% to 85% humidity (non-condensing)

Note: All specifications are subject to change without notice.

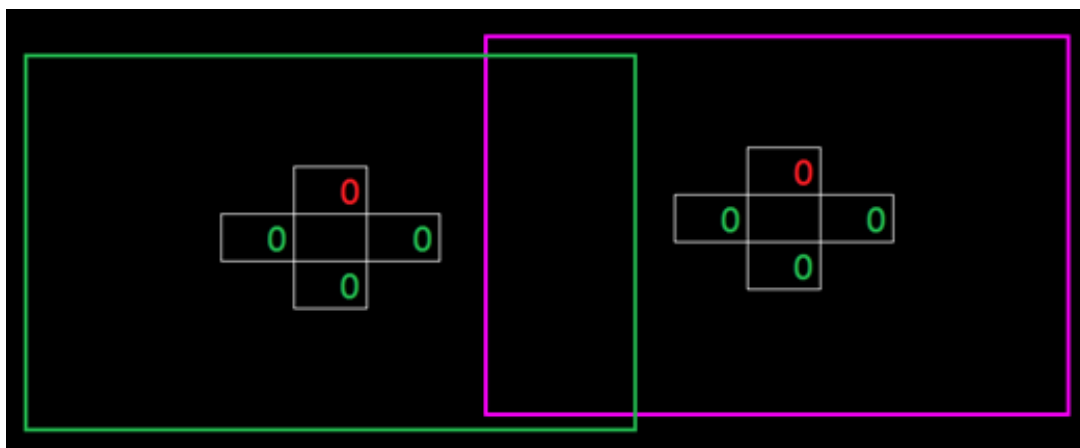
ADDITIONAL INFORMATION

Manual Warp Control Instruction

1. The Warp/Blend control option needs to be switched to the OSD option. Steps: Menu -> Display -> Geometric Correction -> Warp Control -> Advanced.
2. Changing the grid color can help to distinguish between grid color lines on each projector when completing the warping adjustment. The Warp/Blend grid color options include: Green (default), Magenta, Red, and Cyan. Steps: Menu -> Display -> Geometric Correction -> Advanced Warp -> Grid Color.

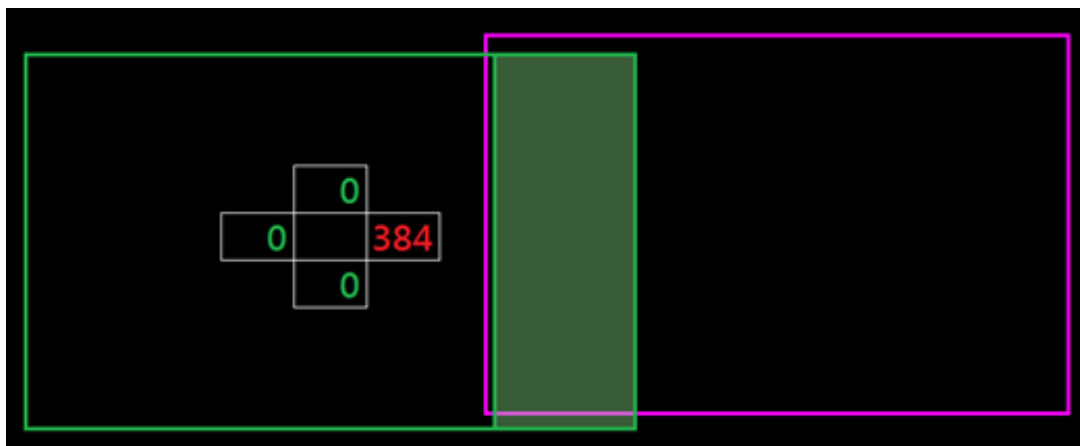


3. Set Blend overlap size. Steps: Menu -> Display -> Geometric Correction -> Advanced Warp -> Blend Setting -> Blend Width. The options and effective range of overlap size as follows:
 - (a) Left: 0 (0%) / 192 (10%) ~ 960 (50%)
 - (b) Right: 0 (0%) / 192 (10%) ~ 960 (50%)
 - (c) Top: 0 (0%) / 120 (10%) ~ 600 (50%)
 - (d) Bottom: 0 (0%) / 120 (10%) ~ 600 (50%)
- 3.1 Setup projectors and then set the overlap size according to the actual projection overlap.
 - A. Make sure the overlap size for is smaller than the overlap size of actual projection.
 - B. Turning on the blend width screen for all the projectors helps determine the effective overlap range.
See below for settings for a 1x2 layout as an example, and follow the steps below:



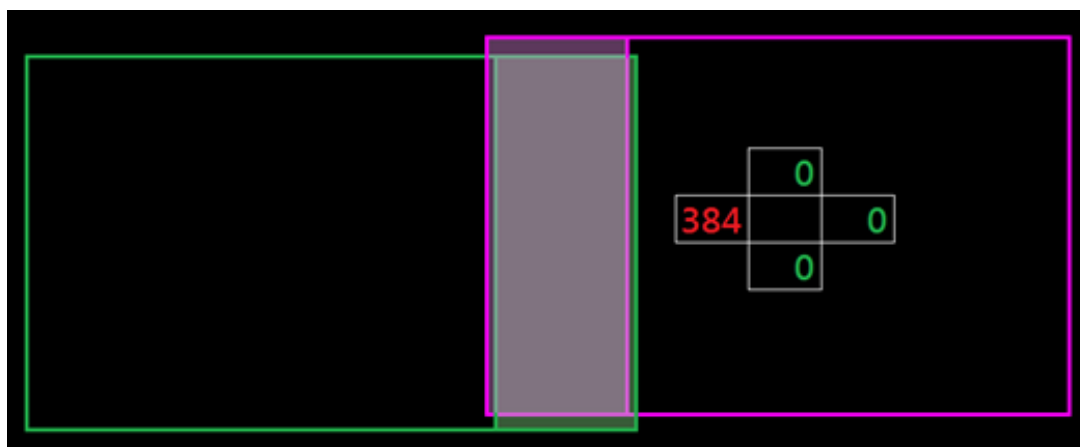
- 3.2 Adjust the overlap size of right boundary of left projector first.
 - A. The left side of the overlap area will shift along with the values of the blend setting. Overlap area is shown by a square with light color.
 - B. Adjust overlap size until the left side of overlap area of left projector does not exceed the left boundary of right projector.

ADDITIONAL INFORMATION



3.3 Adjust the overlap size of left boundary of right projector.

- A. The right side of overlap area will shift along with the values of blend setting. Overlap area is shown by a square with light color.
- B. Adjust the value of the blend setting to the same as the overlap size of the right boundary of left projector.
- C. Make sure the right side of overlap area does not exceed the right boundary of left projector.
- D. If not, reduce the value of blend setting until the result matches the condition of step C.
- E. If the value of the blend setting of the right projector is less than left projector, adjust the value of left projector to the same as right projector.



4. Use grid points and warp inner to complete the warping calibration.

- A. Grid points options include: 2x2 (default), 3x3, 5x5, 9x9, and 17x17.

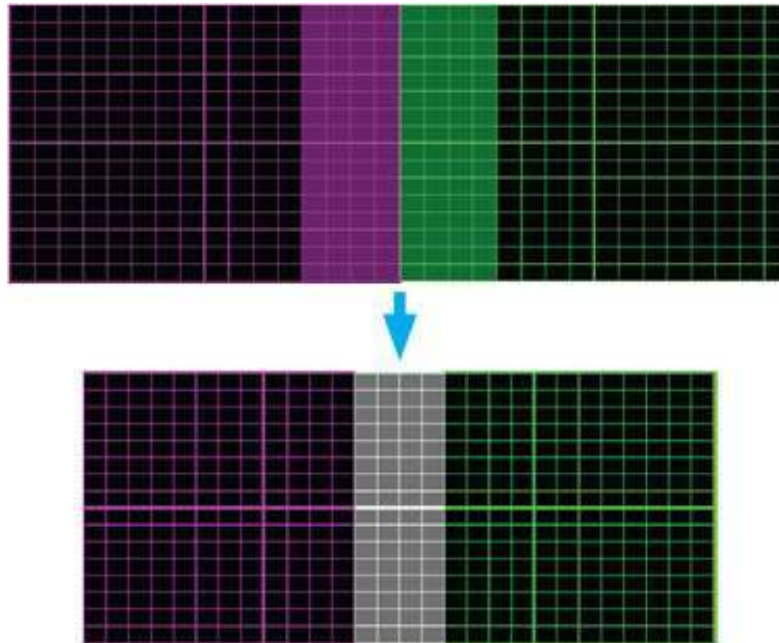
Note:

- 1. Use $\uparrow$, $\downarrow$, $\leftarrow$ or $\rightarrow$ buttons to select the grid point.
- 2. Press Enter button to select the point.
- 3. Then press $\uparrow$, $\downarrow$, $\leftarrow$ or $\rightarrow$ buttons to shift the selected point location.
- 4. Press $\leftarrow$ to return to the previous page.
- B. Warp inner: Turn On/Off inner control.

Note: Warp inner does not support 2x2 grid point.

- C. The overlap area is divided into four parts equally in warping pattern.
- D. Use the warp adjustment to align the grid lines of the overlap with the two projectors to finish manual blending. Follow the steps below:

ADDITIONAL INFORMATION



- (1) Select grid point 2x2 and align boundary of projectors with the side of overlap areas.
- (2) Depending on the installation situation select grid points 3x3, 5x5, 9x9, or 17x17 to adjust the grid line.
- (3) Turn on warp inner to adjust the inner grid.
- (4) All the grid lines are aligned. Press “**Exit**” button to exit grid pattern and then manual blending setting is finished.
5. When the grid lines are warped from straight to curve, the grid lines may become distorted or jagged. To avoid this users can adjust the warp sharpness to blur or sharpen the edge of the images.

ADDITIONAL INFORMATION

RS232 protocol function list

Baud Rate : 115200
Data Bits: 8
Parity: None
Stop Bits: 1
Flow Control : None
UART16550 FIFO: Disable

■ Write Command

~	X	X	X	X	X		n	CR
Lead Code	Projector ID		Command			space	variable	carriage return
Prefix	00~99 (Default: 00)		000~999				0~9999	suffix

Pass:

P

Fail:

F

■ Read Command

~	X	X	X	X	X		n	CR
Lead Code	Projector ID		Command			space	variable	carriage return
Prefix	00~99 (Default: 00)		000~999				0~9999	suffix

Response Format

Pass:

O

k

n

Variable

Fail:

F

■ System Automatically Send

I	N	F	O	n
				Variable

Note: There is a <CR> after all ASCII commands. 0D is the HEX code for <CR> in ASCII code.

ADDITIONAL INFORMATION

							Write Command			Command			Read Command						
Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value		CMD	Value	Set Para.	CMD	CMD Value	Pass						
Image	Picture Mode	(None)									XX123	1			O	k	0		
		Presentation						XX020	1		XX123	1			O	k	1		
		Bright						XX020	2		XX123	1			O	k	2		
		Cinema						XX020	3		XX123	1			O	k	3		
		HDR						XX020	21		XX123	1			O	k	21		
		HDR						XX020	4		XX123	1			O	k	4		
		DICOM SIM						XX020	13		XX123	1			O	k	10		
		Blending						XX020	19		XX123	1			O	k	19		
		BD						XX020	9		XX123	1			O	k	9		
	2D High Speed						XX020	18		XX123	1			O	k	18			
	User						XX020	6,26,30*37		XX123	1			O	k	6,26,30*37			
	Dynamic Range	HDR	Off					XX565	0										
			Auto					XX565	1										
			Bright					XX566	0										
			Standard					XX566	1										
		HDR Picture Mode	Fine					XX566	2										
	Brightness							XX566	3										
		0 ~ 100						XX46	1		XX125	1			O	k	0~100		
		+						XX46	2										
	Contrast	0 ~ 100						XX47	1										
		+						XX47	2		XX126	1			O	k	0~100		
								XX47	1										
	Sharpness	1 ~ 15						XX23	1~15										
		Fin						XX35	1										
		Graphics						XX35	3										
	Gamma	Standard(2.2)						XX35	4										
		Vivid						XX35	21										
		1D						XX35	9										
		Blackboard						XX35	10										
		DICOM SIM						XX35	11										
		1.8						XX35	5										
		2.0						XX35	6										
		2.4						XX35	12										
		2.6						XX35	8										
								XX191	0										
	Dynamic Contrast	Dynamic Black	Off					XX191	1										
		On						XX254	1~15										
		Speed	1 ~ 15					XX254	0~3										
		Strength	0 ~ 3					XX255	50~100										
		Level	50% ~ 100%					XX218	0										
		Extreme Black	Off					XX218	1										
		On						XX256	0~20										
		AV Mute Timer	0s ~ 10s					XX257	0~5										
		Black Signal Level	0 ~ 3					XX45	0~100										
		Color	0 ~ 100					XX44	0~100										
	White Balance	Trin	0 ~ 100					XX36	4		XX128	1			O	k	5		
			Warm					XX36	1		XX128	1			O	k	5		
			Standard					XX36	2		XX128	1			O	k	1		
			Cool					XX547	1										
		Color Wheel Speed	2X					XX547	2										
			1X					XX47	0~100										
			Red Gain	0 ~ 100				XX25	0~100										
			Green Gain	0 ~ 100				XX26	0~100										
			Blue Gain	0 ~ 100				XX27	0~100										
			Red Offset	0 ~ 100				XX28	0~100										
	Color Space		Green Offset	0 ~ 100				XX29	0~100										
			Blue Offset	0 ~ 100				XX44	0~10										
		White Enhancement	0 ~ 10					XX37	1										
			Auto					XX37	2										
			HDR (0-255)					XX37	4										
			HDR (16-255)					XX37	5										
			REC709					XX411	0										
			REC601					XX411	1										
			Auto Test Pattern	Off				XX327	0~254										
			On					XX331	0~254										
	Color Settings	Red	Hue				0 ~ 254	XX339	0~254										
			Saturation				0 ~ 254	XX328	0~254										
			Gain				0 ~ 254	XX334	0~254										
		Green	Hue				0 ~ 254	XX329	0~254										
			Saturation				0 ~ 254	XX335	0~254										
			Gain				0 ~ 254	XX341	0~254										
		Blue	Hue				0 ~ 254	XX330	0~254										
			Saturation				0 ~ 254	XX336	0~254										
			Gain				0 ~ 254	XX342	0~254										
		Cyan	Hue				0 ~ 254	XX331	0~254										
	Saturation					0 ~ 254	XX337	0~254											
	Gain					0 ~ 254	XX332	0~254											
	Yellow	Hue				0 ~ 254	XX337	0~254											
		Saturation				0 ~ 254	XX343	0~254											
		Gain				0 ~ 254	XX332	0~254											

Note: Some commands are not supported, it depends on models.

ADDITIONAL INFORMATION

							Write Command		Read Command								
							Command		Command		Pass						
Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value	CMD	Value	Set Para.	CMD	CMD Value						
			Magenta	Saturation		0 ~ 254	*XX338		0~254								
				Gain		0 ~ 254	*XX344		0~254								
				Red		0 ~ 254	*XX345		0~254								
				Green		0 ~ 254	*XX346		0~254								
				Blue		0 ~ 254	*XX347		0~254								
			White	Reset					*XX315	1							
				BlackBoard					*XX506	0							
				Light Yellow					*XX506	1							
				Light Green					*XX506	7							
				Light Blue					*XX506	3							
					Pink			*XX506	4								
					Gray			*XX506	5								
					Gray			*XX506	6								
					3D Mode	Off		*XX230	4								
						Active 3D		*XX230	0								
						Auto		*XX405	0								
					3D Format	Frame Packing		*XX405	7								
						Side by Side		*XX405	1								
						Top and Bottom		*XX405	2								
						Frame Sequential		*XX405	3								
	3D Tech	OLP Link		*XX230		1											
					3D Sync			*XX230	3								
						3D		*XX400	0								
						3D 2D		*XX400	1								
						8		*XX400	2								
						To Emitter		*XX232	0								
						To Next Projector		*XX232	1								
						3D Invert	Off		*XX231	0							
						On		*XX231	1								
						Frame Delay	1~200		*XX233	1~500							
						Reset			*XX234	1							
					User Presentation			*XX20	31		*XX123	1					
					User Bright			*XX20	32		*XX123	1					
					User Gamma			*XX20	33		*XX123	1					
					User HDR			*XX20	26		*XX123	1					
					User sRGB			*XX20	34		*XX123	1					
					User DICOM SIM			*XX20	35		*XX123	1					
					User Blending			*XX20	36		*XX123	1					
					User 3D			*XX20	6		*XX123	1					
					User 2D High Speed			*XX20	37		*XX123	1					
									Auto			*XX60	7		*XX127	1	
	#3			*XX60					1		*XX127	1					
	16:9			*XX60					2		*XX127	1					
	16:10			*XX60					3		*XX127	1					
	WB			*XX60					5		*XX127	1					
	Native			*XX60					6		*XX127	1					
				*XX364					0								
				*XX364					1								
				*XX504					50~400								
				*XX505					50~400								
					Horizontal			*XX365	0~100								
					Vertical			*XX366	0~100								
					Horizontal Shift	0 ~ 100		*XX364	9								
					Vertical Shift	0 ~ 100		*XX61	0~100								
					Reset			*XX64	0~100								
					H. Position	0 ~ 100		XX172	1								
					V. Position	0 ~ 100		XX142	1								
					Reset			XX142	5								
						Basic		XX142	1								
						Advanced		XX142	2								
					Warp Control	AP		*XX65	0~40		*XX543	4					
								*XX66	0~40		*XX543	3					
								*XX300	0~100		*XX543	6					
								*XX303	0~100		*XX543	5					
								*XX59	1								
								*XX59	2								
								*XX59	3								
								*XX59	4								
								*XX59	5								
								*XX59	6								
								*XX59	7								
								*XX59	8								
								*XX59	9								
								*XX59	10								
								*XX59	11								
								*XX59	12								
								*XX59	13								
								*XX59	14								
								*XX59	15								
								*XX59	16								

ADDITIONAL INFORMATION

							Write Command			Read Command								
							Command			Command								
							CMD	Value	Set Para.	CMD	CMD Value	Pass						
Display	Geometric Correction	Advanced Warp	Grid Color	Green			XX343	1										
				Magenta			XX343	2										
				Red			XX343	3										
				Cyan			XX343	4										
			Grid Background	Black			XX345	1										
				Transparent			XX345	2										
					2x2		XX344	1										
					3x3		XX344	2										
			Warp Setting	Grid Points	Top			XX344	3									
					Bottom			XX344	4									
					17x17			XX344	5									
					Off			XX346	0									
				Warp Inner	On			XX346	1									
					Off			XX346	0									
				Warp Sharpness	0 ~ 9			XX348	0~9									
					Blend Width													
				Blend Setting	Overlap Grid Number	4			XX369	1								
						6			XX369	2								
						8			XX369	3								
						10			XX369	4								
			12				XX369	5										
			1.8				XX370	1										
			1.9				XX370	2										
			2.0				XX370	3										
		Gamma	2.1				XX370	4										
			2.2				XX370	5										
			2.3				XX370	6										
			2.4				XX370	7										
		Black Level	Area	Top														
				Bottom														
				Enable	Off			XX366	4/6									
				Off			XX366	3/5										
			Edit Area															
				Add Point														
				Remove Point														
			Brightness	Brightness	0 ~ 255		XX263	1/2/3/4										
				Red	0 ~ 255		XX281~XX285	mm	XX272~XX273	1								
				Green	0 ~ 255		XX282~XX286	mm	XX272~XX273	2								
				Blue	0 ~ 255		XX283~XX287	mm	XX272~XX273	3								
				Exit														
				0 ~ 255														
				0 ~ 255														
				0 ~ 255														
			Reset	Bottom			XX367	3										
				Tap			XX367	5										
				All			XX367	1										
							XX341	1~5										
			Memory	Memory 1 ~ Memory 5			XX347	1~5										
				Apply Memory	Memory 1 ~ Memory 5		XX374	1	XX137	1								
				Clear Memory														
		Edge Mask	Reset			XX363	1											
			0 ~ 10			XX363	0~10											
			Unfreeze			XX04	0											
			Freeze			XX04	1											
			Off			XX195	0											
			Test Pattern	Green Grid			XX195	3										
				Magenta Grid			XX195	4										
				White Grid			XX195	1										
	White					XX195	2											
	Black					XX195	11											
	Red				XX195	5												
	Green				XX195	6												
	Blue				XX195	7												
	Yellow				XX195	8												
	Magenta				XX195	9												
	PIP - PSP	Cyan			XX195	10												
		AK69 Contrast 4x4			XX195	14												
		Color bar			XX195	13												
		Full screen			XX195	15												
		Screen	Off		XX302	0												
		PIP			XX302	1												
		PSP			XX302	2												
		(No Signal)																
		Main Source	VGA			XX121	5	XX121	1									
			HDMI1			XX121	1	XX121	1									
	HDMI2				XX121	15	XX121	1										
	HDMIout				XX121	21	XX121	1										
	(No Signal)				XX131	1	XX131	1										
	VGA				XX305	2	XX131	1										
	HDMI1				XX305	1	XX131	1										
	HDMI2				XX305	4	XX131	1										
	HDMIout				XX305	10	XX131	1										
	(No Signal)				XX306	1												

Note: Some commands are not supported, it depends on models.

ADDITIONAL INFORMATION

							Write Command		Read Command				
							Command		Command				
Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value	CMD	Set Para.	CMD	CMD Value	Pass		
Input Setup	Reset	Size	Small				XX304	3					
			Medium				XX304	2					
			Large				XX304	1					
			PSP, Main Left				XX305	5					
			PSP, Main Top				XX305	6					
			PSP, Main Right				XX305	7					
			PSP, Main Bottom				XX305	8					
			PSP, Bottom Right				XX305	4					
			PSP, Bottom Left				XX305	3					
			PSP, Top Left				XX305	1					
			PSP, Top Right				XX305	2					
	Active Inputs	Auto Source	Off					XX313	0				
		On						XX313	1				
		Quick Resync	Off					XX101	2				
		On						XX101	3				
		VGA						XX408	5				
		HDMI1						XX408	1				
		HDMI2						XX408	15				
		HDBaseT						XX408	21				
		Latency Adjustment	Normal					XX220	0				
		2D Ultra						XX220	1	XX133	1	O k D	
VGA	Phase	0°~100°					XX274	0°~100°	XX133	1	O k 1		
		Resolution (read only)											
	Output	HDMI 1					XX309	5					
		HDMI 2					XX309	6					
	HDMI	HDMI 1 EDID	1.4				XX236	1					
			2				XX236	2					
		HDMI 2 EDID	1.4				XX237	1					
			2				XX237	2					
	Reset	English					XX178	1					
		Deutsch					XX178	2					
Language	Language	français					XX178	3					
		italiano					XX178	4					
		Español					XX178	5					
		Português					XX178	6					
		Polski					XX178	7					
		Nederlands					XX178	8					
		Norsk					XX178	10					
		繁體中文					XX178	11					
		简体中文					XX178	14					
		日本語					XX178	15					
		한국어					XX178	16					
	Русский					XX178	17						
	Magyar					XX178	18						
	ไทย					XX178	21						
	Projection	Ceiling	Auto					XX523	3				
			On					XX523	2				
		Rear	Off					XX523	1				
			On					XX524	0				
		Lens Settings	Focus	+					XX308	1			
				-					XX308	2			
			Zoom	+					XX307	1			
-								XX307	2				
Lens Shift			Up					XX384	3				
			Down					XX384	4				
Lens Shift Memory	Left						XX384	5					
	Right						XX384	6					
View Today	Schedule Mode	Save Memory			Memory 1 ~ Memory 5		XX360	1~5					
		Apply Memory			Memory 1 ~ Memory 5		XX359	1~5					
	Lens Calibration	Clear Memory					XX361	1					
							XX325	1					
	Lens Lock	Lock					XX349	1	XX345	4	O k D		
		Unlock					XX349	2	XX345	4	O k 1		
	Reset	Off					XX175	1					
		On											
	Schedule Mode	Date and Time	(Depend on System Time)					XX284	0	XX244	1	O k D	
			Off					XX284	1	XX244	1	O k 1	
Schedule Mode		On											
		Monday										1-Monday	
Tuesday											2-Tuesday		
Wednesday											3-Wednesday		
Thursday											4-Thursday		
Friday											5-Friday		
Saturday											6-Saturday		
Sunday											7-Sunday		
View Today	(Depend on System Time)	Off					XX284	0~n					
		Schedule Enable	Off				XX284	1~n					
Schedule Mode	Time	Off			00:00 ~ 23:59		XX471	00:00~23:59					
		On			00:00 ~ 23:59		XX471	00:00~23:59					

ADDITIONAL INFORMATION

							Write Command			Command		Read Command											
Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value	CMD	Value	Set Para.	CMD	CMD Value	Pass											
Device Setup	Schedule	Monday Tuesday Wednesday Thursday Friday Saturday Sunday	Event 03-08 Event 09-16	Function	Power Settings		0x0471		d8hmmvnaabb														
					Input Source		0x0471		d8hmmvnaabb														
					Light Source Mode		0x0471		d8hmmvnaabb														
				Event	Shutter		0x0471		d8hmmvnaabb														
					Off		0x0471		d8hmmvnaabb														
					Power On		0x0471		d8hmmvnaabb														
				(Function + Power Settings)	Eco		0x0471		d8hmmvnaabb														
					Active		0x0471		d8hmmvnaabb														
					Communication		0x0471		d8hmmvnaabb														
				(Function + Input Source)	VGA		0x0471		d8hmmvnaabb														
					HDMI1		0x0471		d8hmmvnaabb														
					HDMI2		0x0471		d8hmmvnaabb														
				(Function + Light Source Mode)	HDR/BLT		0x0471		d8hmmvnaabb														
					Normal Mode		0x0471		d8hmmvnaabb														
					Eco Mode		0x0471		d8hmmvnaabb														
				(Function + Shutter)	Custom Brightness		0x0471		d8hmmvnaabb														
					Shutter On		0x0471		d8hmmvnaabb														
					Shutter Off		0x0471		d8hmmvnaabb														
				Copy Events To					Reset		0x0472		d7m										
									Monday		0x0473		17m										
									Tuesday		0x0473		27m										
									Wednesday		0x0473		37m										
									Thursday		0x0473		47m										
									Friday		0x0473		57m										
									Saturday		0x0473		67m										
									Sunday		0x0473		77m										
									Reset		0x0471		87m										
									Use NTP Server		0x0284		9										
									Manual		0x0474		1										
									2000 ~ 2037 (Year)		0x0474		3										
	01 ~ 12 (Month)		0x0475							mmss													
	01 ~ 31 (Day)		0x0476							mm													
	00 ~ 23 (Hour)		0x0477							mm													
	00 ~ 59 (Minute)		0x0478							mm													
	Off		0x0479							mm													
	Date and Time										On		0x0480		0								
											time.google.com		0x0480		1								
											asia.pool.ntp.org		0x0481		1								
											europa.pool.ntp.org		0x0481		2								
											north-america.pool.ntp.org		0x0481		3								
											UTC+14:00		0x0481		4								
											UTC+13:00		0x0482		1								
											UTC+12:45		0x0482		2								
											UTC+12:00		0x0482		3								
											UTC+11:00		0x0482		4								
											UTC+10:30		0x0482		5								
											UTC+10:00		0x0482		6								
											UTC+09:30		0x0482		7								
				UTC+09:00		0x0482		8															
				UTC+08:45		0x0482		9															
				UTC+08:00		0x0482		10															
				UTC+07:00		0x0482		11															
				UTC+06:30		0x0482		12															
				UTC+06:00		0x0482		13															
				UTC+05:00		0x0482		14															
				UTC+05:45		0x0482		15															
				UTC+05:30		0x0482		16															
				UTC+05:00		0x0482		17															
				UTC+04:30		0x0482		18															
				UTC+04:00		0x0482		19															
				UTC+03:30		0x0482		20															
				UTC+03:00		0x0482		21															
				UTC+02:00		0x0482		22															
				UTC+01:00		0x0482		23															
				UTC+00:00		0x0482		24															
				UTC-01:00		0x0482		25															
				UTC-02:00		0x0482		26															
				UTC-03:00		0x0482		27															
				UTC-03:30		0x0482		28															
				UTC-04:00		0x0482		29															
				UTC-05:00		0x0482		30															
				UTC-06:00		0x0482		31															
				UTC-07:00		0x0482		32															
				UTC-08:00		0x0482		33															
				UTC-09:00		0x0482		34															
	UTC-09:30		0x0482		35																		
	UTC-10:00		0x0482		36																		
	UTC-11:00		0x0482		37																		
	UTC-12:00		0x0482		38																		

Note: Some commands are not supported, it depends on models.

Note: Some commands are not supported, it depends on models.

ADDITIONAL INFORMATION

							Write Command			Read Command			
							CMD	Value	Set Para.	CMD	CMD Value	Pass	
Power Settings	Power Settings	Update Interval	Hourly				*X483		1				
		Apply	Daily				*X483		3				
		Power Mode(Standby)	ECO				*X214	0		*X1150	16	O k 0	
			Active				*X214	1		*X1150	16	O k 1	
			Communication				*X114	3		*X1150	16	O k 3	
			Off				*X113	0					
		Signal Power On	On				*X113	1					
		Auto Power Off	0 ~ 180 m				*X106	0*180					
		Sleep Timer	0 ~ 18 h				*X107	0*90					
		12V Trigger	Off				*X102	0					
Reset	On				*X102	1							
Light Source Settings	Light Source Mode	Normal				*X110	1						
		Eco Mode				*X110	2						
		Custom Power				*X110	8						
		Brightness Level	30% ~ 100%			*X106	30*100						
Custom Brightness	Constant Brightness	Off				*X522	0		*X242	1	O k 0		
	On	On				*X522	1		*X242	1	O k 1		
Shutter	Fade-In	0.5 ~ 1s				*X267	1*10						
		0.5 ~ 1s				*X268	1*10						
Startup	Shutter Off	Shutter On				*X269	0						
		Shutter On				*X269	1						
Audio	Mute	Off				*X80	0		*X356	1	O k 0		
		On				*X80	1		*X356	1	O k 1		
Security	Security	Volume	0 ~ 10				*X81	0*10					
		Security	Off				*X78	0*max					
		On				*X78	1*max						
		Security Timer	Month	0 ~ 35			*X537	00~05		*X544	1	O k 00~05	
			Day	0 ~ 29			*X538	00~20		*X544	2	O k 00~20	
		Hour	0 ~ 23				*X539	00~23		*X544	3	O k 00~23	
		Change Password					*X277	*MMGDH					
		On Screen Display	On Screen Display	Menu Location	Top Left				*X72	1			
					Top Right				*X72	2			
				Current				*X72	3				
Bottom Left						*X72	4						
Bottom Right						*X72	5						
Menu Transparency	0 ~ 9						*X526	0~9					
	Off						*X515	0					
On						*X515	1						
Information Hide	Off						*X515	3					
	On						*X515	4					
Background	Off				*X515	5							
	On				*X515	6							
Logo Setup	Logo Setup	Change Logo	Off				*X102	0					
			On				*X102	1					
		Default Logo	Blue				*X104	1					
		Neutral	Black				*X104	0					
		User Logo	White				*X104	5					
		Logo Capture	Logo				*X104	7					
		Captured Logo	Neutral				*X82	1					
		Delete Logo	Neutral				*X82	3					
		User Logo	Neutral				*X82	4					
		Captured Logo	Neutral				*X82	2					
High Altitude	Off				*X81	1							
User Data	On				*X807	1							
System Update	System Update	Save all settings	Memory 1 ~ Memory 5				*X807	2					
			Memory 1 ~ Memory 5				*X101	0		*X1150	22	O k 0	
		Load all settings	Memory 1 ~ Memory 5				*X101	1		*X1150	22	O k 1	
		Auto	Off				*X258	1~5					
		Auto Download	On				*X168	0					
		Update	On				*X168	1					
		Reset LOGO	On				*X168	3					
		Reset to default	Off				*X168	4					
		Reset Selective	Image				*X168	9					
		Display	Reset LOGO				*X506	1					
Input	Reset to default				*X512	1							
Communication	Image				*X509	1							
Setup	Display				*X173	1							
Projector ID	0 ~ 99				*X173	1							
IR Function	IR Function	Remote Code	0 ~ 99				*X176	1					
			Quick Switch Code	Off			*X179	00~99		*X558	1	O k 00~99	
		Front	Off				*X550	00~99		*X1138	1	O k 00~99	
		Top	Off				*X114	0		*X1138	3	O k 0	
		Bottom	Off				*X114	99		*X1138	3	O k 99	
		Left	Off				*X11	8		*X542	1	O k 8	
		Right	Off				*X11	9		*X542	1	O k 9	
		Top	Off				*X11	2		*X542	2	O k 2	
		Bottom	Off				*X11	3		*X542	2	O k 3	
		Left	Off				*X11	4		*X542	2	O k 4	

[illegible]

Note: Some commands are not supported, it depends on models.

ADDITIONAL INFORMATION

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value
		Service				
		PI Link Setup Apply				
		Extron	Off			
		Extron	On			
		AMX	Off			
		AMX	On			
		Telnet	Off			
		Telnet	On			
		HTTP	Off			
		HTTP	On			
	Baud Rate	Reset				
		Serial Port In	1200			
			2400			
			4800			
			9600			
			19200			
		Reset	38400			
			17900			
			115200			
	Device	Regulatory				
		Serial Number				
		Projection Hours				
		Standby Mode				
		Light Source Mode				
		Light Source Hours				
		Total Hours				
		Normal				
		Eco Mode				
		Custom Power				
	System Status	Ambient Temp.				
		Temperature				
		Projector ID				
		Remote Code				
		Network				
		LAN Interface				
		MAC Address				
		Network Status				
		DHCP				
		IP Address				
	Communication	Subnet Mask				
		Gateway				
		DNS				
		Control				
		Crestron				
		Extron				
		PI Link				
		AMX				
		Telnet				
		HTTP				
	Signal	Input Signal				
		Resolution				
		Signal Format				
		Pixel Clock				
		Horiz Refresh				
		Vert Refresh				
		Color Space				
		Picture Mode				
		Second Signal				
		Resolution				
		Signal Format				
		Pixel Clock				
		Horiz Refresh				
		Vert Refresh				
		Color Space				
		Main Version				
		SCALER Version				
		F-MCU Version				

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value
	Firmware Version	M-MCU Version				
		A-MCU Version				
		LAN Version				
		Formatter Version				
		HDBaseT Version				
		Camera Version				
	Other Items	Power Off				
		Power On				
		Power On with password				
		Restart				
		Re-Sync				
		AV Mute	Off			
		AV Mute	On			
		Freeze	Unfreeze			
		Freeze	Freeze			
		3D Sync Out	To Emitter			
	3D Frame Delay	1~200				
		Output 3D state	3D			
		3D				
		Standby Mode				
		Warning up				
		Cooling Down				
		Out of Range				
		Lightsource Fail (LED Fail)				
		Thermal Switch Error				
		Fan Lock				
	System Auto Send	Over Temperature				
		LightSource Hours Running Out				
		Cover Open				
		Lightsource Ignite Fail				
		Format Board Power On Fail				
		Color Wheel Unresponsive Stop				
		Over Temperature				
		FAN 1 Lock				
		FAN 2 Lock				
		FAN 3 Lock				
	FAN 4 Lock	FAN 4 Lock				
		FAN 5 Lock				
		LAN fail then restart				
		LD lower than 60%				
		LD NTC (1) Over Temperature				
		LD NTC (2) Over Temperature				
		High Ambient Temperature				
		System Ready				
		FAN 6 Lock				
		FAN 7 Lock				
	FAN 8 Lock	FAN 8 Lock				
		FAN 9 Lock				
		FAN 10 Lock				
		FAN 11 Lock				
		FAN 12 Lock				
		FAN 13 Lock				
		FAN 14 Lock				
		Green/Normal				
		Orange/Notice				
		Red/Warning, About to trigger shutdown				
	Fan Status Level	Green/Normal				
		Orange/Notice				
		Red/Warning, About to trigger shutdown				
		Projector				
		Model Name				
		Optional WUXGA				
		On				
		Off				

Note: Some commands are not supported, it depends on models.

ADDITIONAL INFORMATION

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Value
Regulatory Model						
Software Version						
Fan Speed	Fan 1 Speed	0000-9999				
	Fan 2 Speed	0000-9999				
	Fan 3 Speed	0000-9999				
	Fan 4 Speed	0000-9999				
	Fan 5 Speed	0000-9999				
	Fan 6 Speed	0000-9999				
	Fan 7 Speed	0000-9999				
	Fan 8 Speed	0000-9999				
	Fan 9 Speed	0000-9999				
	Fan 10 Speed	0000-9999				
	Fan 11 Speed	0000-9999				
	Fan 12 Speed	0000-9999				
	Fan 13 Speed	0000-9999				
	Fan 14 Speed	0000-9999				
System Temperature						
Information	Info String					
	Native Resolution					
	Main Source					
	- Resolution					
	- Signal Format					
	- Pixel Clock					
	- Hsync Refresh					
	- Vsync Refresh					
	Sub Source					
	- Resolution					
	- Signal Format					
	- Pixel Clock					
	- Hsync Refresh					
	- Vsync Refresh					
	Light Source Mode					
	Standby Power Mode	Active				
		Eco				
		Communication				
	On/CP	Off				
	System Temperature	On				
	Refresh rate					
Source Lock	On					
	Off					
Display message on the OSD						
Fiber Wheel Index						
Phosphor Wheel Index						
	Auto Source Calibration					

Remote Control Simulation

[illegible]

Write Command			Read Command											
CMD	Space	Set Par.	Command		Pass									
			CMD	CMD Value										
			*X0151	4										04ZUNZNTT 04ZUNZNTT 04ZUNZNTT 04ZUNZNTT37
			X0122	1										0 (nonzero Software Version)
			X0351	1										0 X 0000-9999
			X0351	2										0 X 0000-9999
			X0351	3										0 X 0000-9999
			X0351	4										0 X 0000-9999
			X0351	5										0 X 0000-9999
			X0351	6										0 X 0000-9999
			X0351	7										0 X 0000-9999
			X0351	8										0 X 0000-9999
			X0351	9										0 X 0000-9999
			X0351	10										0 X 0000-9999
			X0351	11										0 X 0000-9999
			X0351	12										0 X 0000-9999
			X0351	13										0 X 0000-9999
			X0351	10										0 X 0000-9999
			X0352											0 X 0000-9999
			X0150	1										0 X 0000-9999
			X0150	2										0 X 0000-9999 (e.g. OK1920x1080)
			X0150	3										0 X 0000-9999 (e.g. OK1080)
			X0150	4										0 X 0000-9999 (e.g. OK1920x1080)
			X0150	5										0 X 0000-9999
			X0150	6										0 X 0000-9999
			X0150	7										0 X 0000-9999
			X0150	8										0 X 0000-9999
			X0150	9										0 X 0000-9999
			X0150	10										0 X 0000-9999 (e.g. OK1920x1080)
			X0150	11										0 X 0000-9999 (e.g. OK1080)
			X0150	12										0 X 0000-9999
			X0150	13										0 X 0000-9999
			X0150	14										0 X 0000-9999
			X0150	15										0 X 0000-9999
			X0150	16										0 X 1
			X0150	16										0 X 10
			X0150	16										0 X 1
			X0150	17										0 X 1
			X0150	17										0 X 1
			X0150	18										0 X 0000-9999 (e.g. OK48)
			X0150	19										0 X 0000-9999 (e.g. OK624)
X0100		0												
X0150		1												
X0210		m...n (10 characters)												
X0528		0000-9999												
X0529		0000-9999												
X0530			X0530	1										0 X 0000-9999
X0531			X0531	1										0 X 0000-9999

[illegible]

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	n value
Summary						
Rate						
Leads Hi(LH1)						
Leads Hi(LH2)						
Leads Vi(LV1)						
Leads Vi(LV2)						
In Keyphone *						
In Keyphone						
Hot Key (user1)(U1)						
Hot Key (user2)(U2)						
Pattern						
Line						
Minute						

Write Command			Read Command				
Command			Command		Pass		
CMD	Value	Set Para.	CMD	CMD Value			
XXXX40		61					
XXXX40		63					
XXXX40		64					
XXXX40		65					
XXXX40		66					
XXXX40		67					
XXXX40		68					
XXXX40		69					
XXXX40		70					
XXXX40		71					
XXXX40		73					
XXXX40		74					
XXXX40		77					
XXXX40		78					

Note: Some commands are not supported, it depends on models.

Note *1 ~xx150	Power					Light Source Life					Input Source		Firmware Version					Display Mode	
	a					b	b	b	b	b	c	c	d	d	d	d	e	e	
a=0 Power Off	Light Source Life = nmn					Calucalte by each mode formula					cc=00 None		#	#	#	#	ee=00 None		
a=1 Power On											cc=01 DVI						ee=01 Presentation (Old: Cinema)		
											cc=02 VGA1						ee=02 Bright		
											cc=03 VGA2						ee=03 Cinema (Old: Movie/Photo)		
											cc=04 S-Video						ee=04 sRGB/Reference/Standard		
											cc=05 Video						ee=05 User(1)		
											cc=06 BNC						ee=06 User2		
											cc=07 HDMI1						ee=07 Blackboard		
											cc=08 HDMI2						ee=08 Classroom		
											cc=09 Wireless						ee=09 3D		
											cc=10 Compnent						ee=10 DICOM SIM.		
											cc=11 Flash drive						ee=11 Film		
											cc=12 Network Display(Presenter)						ee=12 Game		
											cc=13 USB Display						ee=13 Cinema		
											cc=14 HDMI3						ee=14 Vivid		
											cc=15 DisplayPort						ee=15 ISF Day		
											cc=16 HDBaseT						ee=16 ISF Night		
											cc=17 Multimedia						ee=17 ISF 3D		
																	ee=18 2D high speed		
																	ee=19 Blending Mode		
																	ee=20 Sport		
																	ee=21 HDR		
																	ee=22 HDR SIM.		
																	ee=23 Super Bright		
																	ee=24 (Alexa auto check 2D/3D User)		

ADDITIONAL INFORMATION

Optoma global offices

For service or support, please contact your local office.

USA

47697 Westinghouse Drive,
Fremont, CA 94539, USA
www.optomausa.com

 888-289-6786
 510-897-8601
 services@optoma.com

Canada

47697 Westinghouse Drive,
Fremont, CA 94539, USA
www.optomausa.com

 888-289-6786
 510-897-8601
 services@optoma.com

Latin America

47697 Westinghouse Drive,
Fremont, CA 94539, USA
www.optomausa.com

 888-289-6786
 510-897-8601
 services@optoma.com

Europe

Unit 1, Network 41, Bourne End Mills,
Hemel Hempstead, Herts,
HP1 2UJ, United Kingdom
www.optoma.eu
Service Tel : +44 (0)1923 691865

 +44 (0) 1923 691 800
 +44 (0) 1923 691 888
 service@tsc-europe.com

Benelux BV

Randstad 22-123
1316 BW Almere
The Netherlands
www.optoma.nl

 +31 (0) 36 820 0252
 +31 (0) 36 548 9052

France

Bâtiment E
81-83 avenue Edouard Vaillant
92100 Boulogne Billancourt, France

 +33 1 41 46 12 20
 +33 1 41 46 94 35
 savoptoma@optoma.fr

Spain

C/ José Hierro, 36 Of. 1C
28522 Rivas VaciaMadrid,
Spain

 +34 91 499 06 06
 +34 91 670 08 32

Deutschland

Am Nordpark 3
41069 Mönchengladbach
Germany

 +49 (0) 2161 68643 0
 +49 (0) 2161 68643 99
 info@optoma.de

Scandinavia

Lerpeveien 25
3040 Drammen
Norway

 +47 32 98 89 90
 +47 32 98 89 99
 info@optoma.no

PO.BOX 9515
3038 Drammen
Norway

Korea

<https://www.optoma.com/kr/>

Japan

<https://www.optoma.com/jp/>

Taiwan

<https://www.optoma.com/tw/>

China

Room 2001, 20F, Building 4,
No. 1398 Kaixuan Road,
Changning District,
Shanghai, 200052, China
www.optoma.com.cn

 +86-21-62947376
 +86-21-62947375
 servicecn@optoma.com.cn

Australia

<https://www.optoma.com/au/>

